

Vision: To forge bold partnerships that energize the artistic and historical life of the city, making art and history in all their variations integral parts of our everyday experience and vivid expressions of our diversity, our depth, and our dreams.

Department of Arts & History Commission Meeting



Arts & History

Wednesday, October 7, 5:30 – 7:00 pm
Basque Museum & Cultural Center – 611 Grove Street

Short presentation and tour of Basque Museum will start promptly at 5:30.

AGENDA

- 5:30 Presentation and tour of Basque Museum & Cultural Center
- 5:45 **Call to Order** – M. Hepworth, chair
Approve Minutes of September 1, 2009
Executive Committee report, M. Hepworth
Director’s report – T. Schorzman
- 6:00 **Hot Topics**
- **City Art & History Fund** – Next steps: discuss 10-year retrospective meeting and one-on-ones with anchor organizations
 - **Mayor’s Awards for Excellence in Art and History**, S. Gore, committee chair
 - **Commission Roles & Responsibilities** update, M. Hepworth
- 6:30 **Reports**
- Visual Arts Advisory Committee: Review and approve public art projects and plan, J. Sahlberg
 - History Committee, S. Gore
 - Cultural Programs Committee, Review and approve CCDC’s Fulton Street Theater funding, last installment, S. Youngerman
- 6:55 **New Business**, Comments, Announcements, Upcoming Events
- 7:00 **Adjourn**

*Terri’s cell, 724-6506
Janelle’s cell, 724-6527*

Upcoming Meetings:

- Executive Committee meeting: Tuesday, October 27, 2009, noon, A&H
- Commission meeting: Wednesday, November 4, 5:30 – 7:00, pm, location TBD
- Cultural Programs Committee: Wednesday, October 21, 3:00 -4:00 A&H
- Visual Arts Advisory Committee: Wednesday, October 15, noon – 1:30, A&H
- History Committee: Wednesday, Tuesday, October 20, 5:30-8:00, Foothills Room—
PLANNING MEETING



BOISE Arts & History

Commission Meeting Minutes
Wednesday, September 2, 2009
Idaho Historical Museum

Present:

Pat Riceci, Legal Liaison
Carl Daugenti- Exec. Comm.
Marianne Flagg
Margaret Hepworth- Chair
Stephenson Youngerman- EPAC
Richard Young
David Hale- Exec. Comm.
Nancy Lemas
John Sahlberg- VAAC
Rae Lloyd-Lever, Youth Comm.

Excused:

Suzanne Gore- History Comm.
Jane Lloyd

Absent:

Sandy Harthorn

Staff:

Karen Bubb, Public Art Manager
Terri Schorzman, Director
Janelle Wilson, Administration

Tour of National Art Program employee art show

The meeting called to order by Margaret Hepworth at 5:45pm

MEETING MINUTES

MOTION:

Youngerman moved to approve the August meeting minutes, Daugenti seconded. **Motion carried.**

HOT TOPIC: JACK'S URBAN MEETING PLACE

The commission would like the opportunity to relay feedback and provide expertise on the project. Some staff and commissioners have met with Soderberg to provide initial advice on public art and cultural programming issues. We hope to continue this discussion as the project progresses.

CITY ARTS AND HISTORY FUND

The City Arts and History Fund panel recommendations were presented to the commission with review criteria, ask amounts, and final funding totals.

MOTION:

Sahlberg moved to approve the funding recommendations, Youngerman seconded.

Motion carried.

MAYOR'S AWARDS FOR EXCELLENCE IN ART AND HISTORY

Please continue to help promote ticket purchase and auction items. The awards will be presented at the Powerhouse Event Center on September 25, 2009.

VISUAL ARTS ADVISORY COMMITTEE- JOHN SAHLBERG, KAREN BUBB

- Ward Hooper, Optimist Park revised proposal

MOTION:

Daugenti moved to approve the Optimist Park revised proposal, Flagg seconded.

Motion carried.

- Benjamin Love, Southeast Boise Neighborhood Association, Helen Lowder Park proposal

MOTION:

Youngerman moved to approve the Helen Lowder Park proposal subject to upgrade of play surface as recommended by the Visual Arts Advisory Committee and staff, Young seconded.

Motion carried.

- Please review Public Arts Program brochure and provide feedback to Bubb. The brochure will go to print in October. Companion planning documents and reporting tools are being prepared by Bubb.
- Completed works:
 - Boise Watershed, Aqua Nights event September 10
 - Geothermal Medallions
 - Downtown Boise Association Traffic Box Murals
- New Artist in Residence at 8th Street session starting September 3 and running through November. We have 3 artists in Bodo, 2 artists in the basement of Renewal, and 2 artists at the Alaska Building.

HISTORY COMMITTEE- TERRI SCHORZMAN

- Brandi Burns has started her position as the new City Historian, a part time fellowship through Boise State University. Burns is currently working on building an oral history collection.
- Contract researcher Mark Frisk is completing the CCDC downtown images project.
- Fettuccine Forum starts October 1 at the Rose Room

CULTURAL PROGRAMS COMMITTEE- STEPHENSON YOUNGERMAN

- Fall for Boise has begun! Brochures have been distributed downtown and extras are available if you would like copies. The first department event will be City Harvest, September 5. The committee will continue to review the department's cultural programs and work with Fackler to plan for the future.
- Curb Cup was a huge success! Fackler will be attending the debrief meeting to provide feedback from the city.

NEW BUSINESS

- Boise Visual Chronicle is under review
- City Club, September 17, presentation on arts in the economy
- National Art Program awards ceremony September 8, 5:30-7:30pm at the Idaho Historical Museum
- Boise Contemporary Theater opening gala, Sept 10
- Mend project, Spectacled event, September 3
- Linen Market, September 20
- BOSCO, September 11
- BSU faculty art exhibit, opening September 4

Meeting adjourned at 6:57pm

Next board meeting will be October 7 at the Basque Center

September 2009



TO: Arts & History Commissioners
Mayor Bieter, Councilmember Elaine Clegg, Jade Riley

FROM: Terri Schorzman, Department Director

RE: Monthly Report - September 2009

General Budget/Funding

Department Budget: We reviewed all budget categories and offered additional funds toward meeting the city's overall budget. We are in good shape to close out the FY09 year-end.

City Arts & History Fund: The review panel met on August 31 to recommend recipients. The process was very smooth. The panel had full two-weeks to review the applications on-line and provided us their numeric scores with enough time for us to "average" the numbers and load them on a spread sheet. Applicants were invited to attend the panel review and we had a record number attend; they were able to see their average scores/ranking on an overhead screen as the panel made decisions by consensus. The Commission reviewed and approved the panel's recommendations on September 2. Letters notifying recipients were mails September 14 and we issued a news release and posted on our website on September 16.

Grants: We submitted a grant application to the Idaho State Historical Society for \$2500 for our new former Mayor/Council oral history project. We should know by mid to late October if we receive the funding. (See historian's report in board packet for description).

Also, we received a call from the Kresge Foundation (a national foundation based in Michigan) on September 30 asking us to apply for an arts and culture grant for up to \$150,000. It is due October 16. We will submit the application.

Internal/Admin/Communications

- We continue to progress on database development and implementation, and re-organizing/smoothing out our internal electronic file structure. Additionally, we're moving toward getting hard copy records accepted into the City's record retention program.
- The new website is ready to launch October 1. A&H staff and IT have done a terrific job on putting this together. It will include an administrative function for commissioners, i.e., all board packets, minutes, etc. will be posted for easy access. We'll present the new site - doing a thorough "walk-through" ~ at our November meeting.
- Janelle continues to broaden our horizons with "social media" by monitoring and working with our Facebook page and Twitter feed. She has been meeting

Sample of Projects:

The National Art Program – the employee art show you viewed at the Idaho Historical Museum at our meeting on September 2, was a smashing success! We had great attendance throughout the two-week run (several hundred in the first few days alone). The reception on the 8th was very well attended, so much so that we ran out of food almost immediately. Employees were very grateful for the experience and have continued to collect constructive comments for next year.

Fall for Boise (FFB) kick off event – in conjunction with City Harvest ~ at the Center on the Grove, was well attended. The next two main events affiliated with FFB are at bottom of report. Staff will meet with all parties to evaluate and assess the event. We printed 22,000 FFB brochures, and the most have been distributed, including to Boise State University for new student registration, businesses and hotels, and the Women's Fitness Celebration expo.

Mayor's Awards for Excellence in Arts & History – We had a near capacity crowd for this biennial event. It was a lot of fun and the honorees felt very grateful. Our event chair, Suzanne Gore, did a fabulous job in implementing her vision of the event. We sold approximately \$7000 worth of tickets and made just under \$3000 on our auction. The latter funds will support development of our new department communication materials.

Collaboration and Outreach

We sent our eleventh **e-newsletter**, *Headlines* in mid-September.

Culture Cafes – We completed the first set of four in late August, and have scheduled a follow-up meeting with visual artists on October 2 for them to take action on ideas proposed in their café in June.

Arts for Kids – We met with TrICA about the possibility of them taking on this program. They are experts at children's art education and we believe it is a good fit; they are helping out the Library system with something very similar, and we found that the integration of this effort with TrICA will help move our work into other parts of the city (served by new library branches). In the collaborative spirit, we and TrICA will meet with representatives from the Library and Parks, to see how we can best meet all of our missions without duplicating efforts and working at cross-purposes. TrICA will deliver a proposal very soon. They also have the potential to be much more successful at grantwriting/fundraising for this program since they are a 501(c) 3 non-profit organization.

Workshop ~ I will co-teach an oral history workshop on November 7 with the state oral historian at the State Archives building. This is a collaborative effort on behalf of the Department and the agency to reach those interested in learning the techniques of recording oral history interviews.

Committees **Cultural Programs Committee:** in staff report
History Committee: in staff report
Visual Arts Committee: in staff report

Upcoming Department-sponsored Events

Fettucine Forum, Thursday, October 1, 2009, 5:30, Rose Room – 6th season kick-off,
Idaho Roots Music
Worldfest, Saturday, October 10, 10:00 am – 1:00 pm, Grove Plaza
Fall for Boise Fire Finale! October 24, 7:00 – 9:00 pm, Grove Plaza

In the News

Amy Fackler interviewed on 94.7 The River twice, once for Fall for Boise/City Harvest and once for Hold It Local/Go Listen Boise music. Also ads in the Weekly and NPR, and a special notice in the Scene/Statesman.

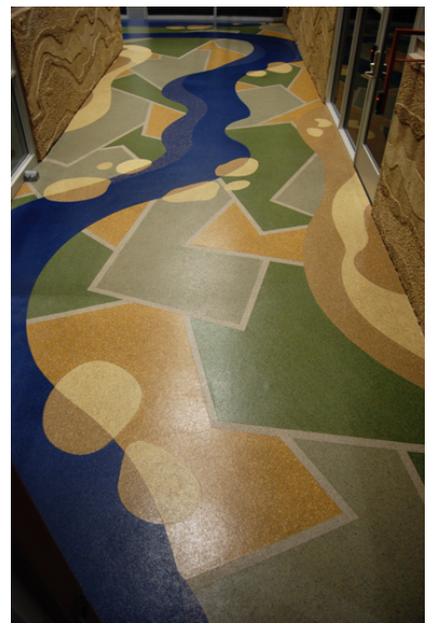
“Boise is changing how it funds art, history groups,” *Statesman*, 9/25

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Visual Arts Report
Prepared by Karen Bubb
Public Arts Manager

September 2009

Amy Westover's floor design at Boise WaterShed



APPROVAL VOTES REQUESTED

Fountain Art Donation Request for Julia Davis Park

Idaho Power would like to donate a Mark Statz sculpture to Boise City to be sited in the lagoon in Julia Davis Park on the South side. The artwork will be sited in relationship to the Cancer Survivor plaza. It will aerate the water in the pond and provide a strong visual image. There is no cost to the City. The Julia Davis Committee will raise necessary funds for installation and Parks will maintain. *proposal, plans and model to be provided at meeting*

Southeast Neighborhood Association (SENA) and BSU public art project: UPDATE
Ben Love Play Equipment for Helen B. Lowder Park

SENA received a \$20,000 grant from the Mayor's neighborhood reinvestment grant program to do a public art project in cooperation with BSU's art department. The project is to be located at Helen Lowder Park. See Benjamin Love's attached design revisions. The final work will be owned and maintained by the City of Boise. VAAC requests approval of the final design. Final site at park to be determined with design staff.

Marcus Pierce Design for Mural for Morley Nelson Community Center \$13,000

As artist on contract Marcus Pierce was asked to do a design for a mural at Morley Nelson Community Center, a joint project with the Boise School District. See attached proposal. VAAC requests approval of the project.

COMPLETED!

Public Works: Boise WaterShed – Patrick Zentz three wind artworks were installed in the landscape in September 2009. \$80,000. Amy Westover's floor "Meander" installed in the lobby. \$12,000.

Parks & Recreation: Optimist Sports Complex: Ward Hooper has completed and delivered four additional sports icon markers. They will be installed in October once footings have been poured. \$16,500.

DBA Art on Traffic Boxes:

At First Thursday in September the five local artists' downtown traffic boxes were unveiled. A & H facilitated artist selection. Bob Neal, Karen Woods, Patrick Kilby, Tarmo Watia, and Amy Lundstrom were the celebrated artists.

DISCUSSION REQUESTED

Public Art Overview/Plan – I think it's done. Please review and let me know if you have any last-minute changes! The document will be printed and distributed to partners in October.

PARTNERSHIPS

8th Street Artist-in-Residence:

Seven artists are currently in residence at 8th Street Marketplace, Renewal, and the Alaska Building at 1020 Main Street. Studios are open to the public on First Thursdays.

Lincoln Sculpture Donation Request

On October 15th the Parks and Recreation Commission will consider the project and an alternate location next to the Idaho State Historical Museum in Julia Davis Park.

Art in Transit:

Rick Friesen and Fred Choate have been selected to do the designs for the two bus shelters on Capitol Boulevard, a project with Valley Regional Transit and the Bus Driver's Union. The \$5,000 funding for the art is coming from A & H.

Special Olympics Cauldron:

Irene Deeley's Cauldron, used to showcase the flame during the Special Olympics World Winter Games, will be installed at Boise Airport as a memento of the games. Signage about the Olympics will ring the piece. See attached artist rendering of completed project at end of report.

PUBLIC ART PROJECTS IN FABRICATION TO BE COMPLETED IN 2009:

Fire/Police: City Hall West – Classic Design Studios is now working on the cast glass light sconces for the wall and flag poles and enamel panels for the interior of the cement walls. \$133,000

Mark Manwaring has been commissioned to do two artworks representing Police and Fire for the lobby of City Hall West and additional pieces for adjacent conference rooms. \$10,950.

Park art signs to be produced/installed: **\$5,064**

- Zoo African Plains Exhibit
(budget for signs in artist contract already, Baltzell working on it)
- Fallen Firefighters Memorial (\$500 estimate for simple bronze sign)
- Foothills Learning Center Dandelion (\$950 estimate for 2 signs, porcelain enamel on steel, one outside and one inside, to be done by April)
- Sycamore Park murals (\$1,100 estimate for porcelain enamel on steel on metal stand)
- Warm Springs Park mosaic restroom (\$1,200 estimate for 2 signs - aluminum cut on one wall, aluminum with words inset and brochure holder on another wall)
- Philippe Park (\$850 porcelain enamel on steel on steel stand in planter bed)
- McDevitt Park skate park mural (\$250 for simple sign, attached to wall)

OTHER PROJECTS, PROPOSALS COMPLETED, APPROVALS UNDERWAY

Reham Jacobsen mosaic play structure proposal for Peppermint Park

To go to Parks & Recreation Commission October 15th.

PROJECTS STILL IN FORMATION

Parks & Recreation

Marianne Williams Park: *no artist assigned yet* \$52,500

Julia Davis Art (Pavilion Art – on previous contract with *Day Christenson*): \$47,800

Hobble Creek Park: *Amber Conger, proposal design* \$20,000

Tree Identification Project: at Ann Morrison Park & Julia Davis Park:

Noel Weber – not yet initiated \$24,500

Idaho Ice World: *Michael Baltzell – not yet initiated* \$19,500

OTHER ARTS/CULTURE/EDUCATION ACTIVITY

- September 2 Boise Young Professionals meeting, spoke as part of a panel
- September 3 Employee Art Show at the Idaho State Historical Museum, attended First Thursday opening
- September 4 BSU Faculty Art Exhibit, attended opening
- September 5 Fall for Boise City Harvest, attended dinner and performance
- September 8 Employee Art Show at the Idaho State Historical Museum, attended employee opening
- September 10 Aqua Nights Event at Boise WaterShed, dedicated Westover and Zentz public artworks
- September 11 Alley Repertory Theater, attended performance
- September 15 Dresden Students, provided public art tour for fifteen
- September 15 College of Arts & Sciences Advisory Board, assisted hosting tenth anniversary event for the Idaho Review publication at Liz Wolf's house
- September 16 Nancy Napier "Gang of 6" Messy Lunch, attended and took notes
- September 17 Leadership Boise, Olson and I provided public art tour to 60 people
- September 18 Kerry Moosman art exhibit at Stewart Gallery, attended opening
- September 20 Linen Market, hosted booth of art
- September 25 Mayor's Arts Awards, worked event with staff
- September 26 Saturday Market, hosted booth of art

It is confirmed that Bubb will be teaching a 3 credit class for BSU Honors College in Spring 2010 called "Creativity, Innovation, and Society." She will also be team-teaching an Honors College class in the Fall with Nancy Napier and Meredith Taylor which will focus on creative problem solving.

Benjamin Love Proposal for Helen B. Lowder Park

NARRATIVE:

Boise's Southeast Neighborhood has an extremely rich and diverse history and over the decades it has undergone immense change. In its early days the SEN was home to the Oregon Trail, The New York Canal and numerous local dairies. Today the SEN is home to Boise Avenue, 7 of Boise's public schools, and over 7 city parks. At the elementary level the SEN serves over 2600 students. With these young people in mind I developed this proposal. The form of the work maintains shapes and colors easily associated with the visual language of playground equipment, thus allowing for interaction with the piece through the play and the invention of games.

Design:

The bright colors clearly mark the pieces as interactive. The rings on the vertical pieces will be 2 feet across thus allowing a basketball or tennis ball to pass through. By designing the pieces to allow for play with objects that are already in use in the park i.e. basketballs there is room for children and adults to invent games and interact with the work.

Fabrication:

The piece will be fabricated from 2 inch steel tubing. Due to lack of proper tooling at the local level the piece will be fabricated by Albina Tubing in Portland Oregon they will fabricate the pieces by bending and welding the forms and then powder coating them. Jeremy Parrish, P.E. structural engineer from CTA architects and Engineers will design the anchors for the work to the minimum of other playground type equipment. The anchors will be poured below the surface and the steel forms will be bolted onto the anchors with tamper resistant bolts. By bolting the work to the anchors it can be removed or replaced in the unlikely event of vandalism.

Installation:

The artwork's site will be identified in partnership with the Parks & Recreation Design staff. First the concrete ring and piers will be poured, and the anchors for the pieces will be set. The steel forms will then be bolted onto the anchors. Poured in place rubber will be poured over the course of two days, allowing one day for each color. The site preparation and depth of the rubber will meet the safety specifications of the park department.

Materials Specifications:

Powder coated steel is extremely durable. In the event of graffiti it can be cleaned with solvents with no ill effect to the surface.

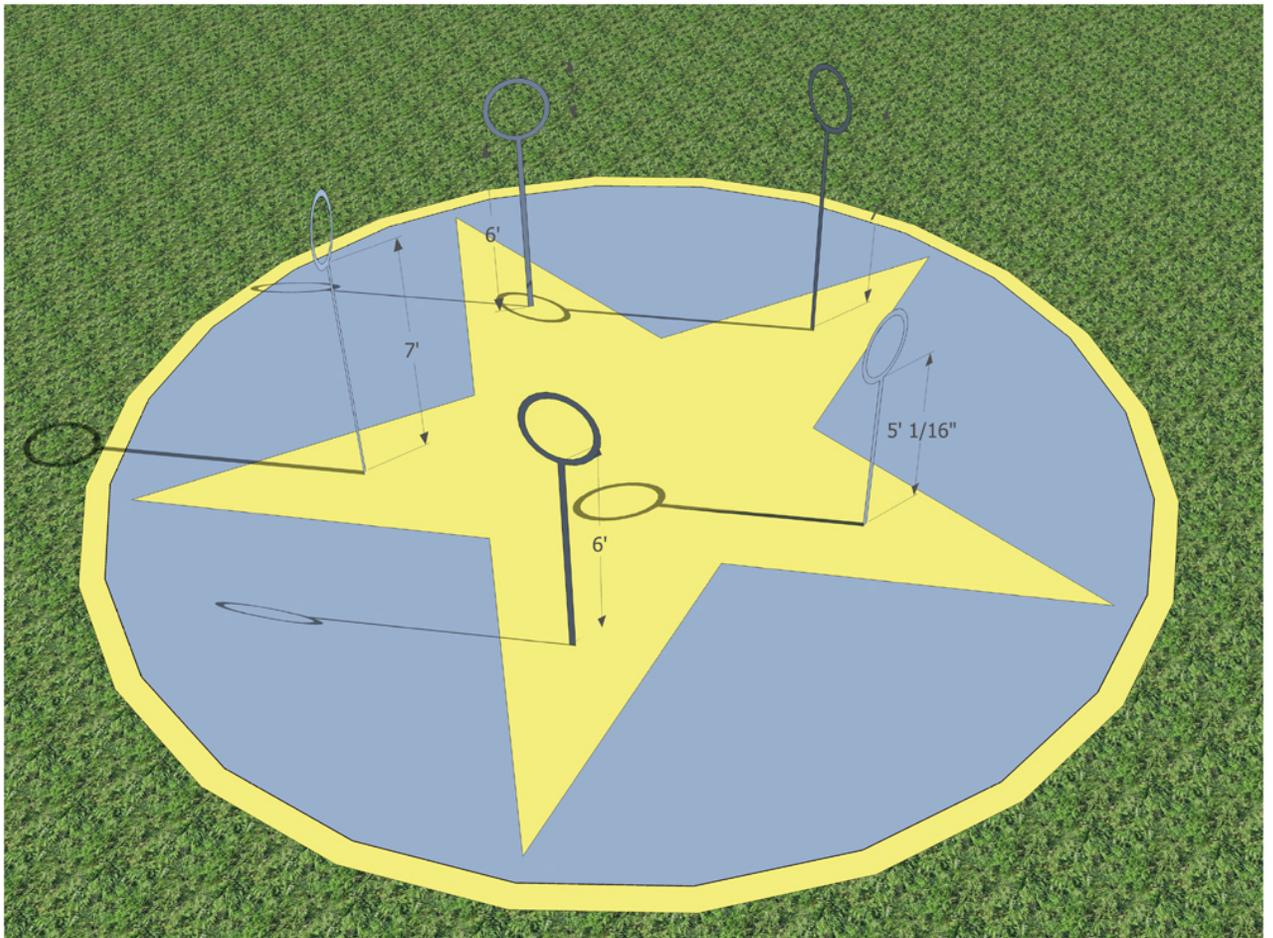
BUDGET:

Itemized expenses

Design		
Structural Engineering		\$1000
Drawings for fabrication	of anchors	\$500
Fabrication		
Bending and welding, of work includes steel		\$6000
Powder coating		\$500
Installation		
Concrete and anchors		\$2500
Transportation of work from Portland		\$1500
Poured in place rubber		
*** Tot Turf 615sqft. installed		
\$12100		

Project Total

\$24100



total diameter is 28'; height of the poles vary from 5' 1/16" to 7'

Morley Nelson Community Center Murals

A public art proposal by Marcus Pierce

NARRATIVE

Overview:

I have designed public artwork for north-facing façade of the Morley Nelson Community Center, which is connected to the Morley Nelson Elementary School. Morley Nelson was an avid raptor conservationist, falconer, and filmmaker. He was the driving force behind establishing the National Conservation Area for Birds of Prey, and played a key role in bringing the World Center for Birds of Prey here to Idaho. Because of Morley's close relationship to various birds of prey, he had the ability to understand their perspective. He thought of the raptors as his heroes and allowed himself to see the world through their eyes. This unique perspective gave him the ability to think of the big picture of how we affect other species and our environment. Overall, Morley was able help shape our culture's understanding of the interconnectedness of various species, and humankind. Morley had a natural ability to compellingly convey his vision through creative means such as film, and he also understood the importance of being able to speak with people on their level. Not only was Morley Nelson a man of vision, but he thoroughly understood the importance of communicating that vision to the world around him, so that real positive change could occur.

Design and Themes:

This project is a portrayal of Morley with his camera, the Snake River Birds of Prey Conservation Area, and of course the beautiful birds of prey. Beyond these surface themes, the project also explores the theme of Vision. This theme is explored in terms of a biological function, and the distinction between species, as well as vision in a more philosophical sense. Birds of prey have the world's best vision. With proportionately enormous eyes, and 8 times the amount of photoreceptor cells in their retinas than humans, their acuity is tremendous. Additionally, they have two foveae per eye, and four types of color detecting cones in their eyes, as opposed to our three. This allows raptors to see wavelengths of light in the ultraviolet range. Raptors can see colors beyond human comprehension. Humans are essentially color blind in comparison to these magnificent birds. Understanding our relative limitations of vision, we can only imagine what the world would be like as seen through their perspective.

Structure and Materials:

Only professional grade materials will be used in the assembly, fabrication, and painting of this artwork, with special consideration given to maintaining the longevity of the artwork as well as the building on which it is installed. The choices for the materials in the frame and substrate will prevent rusting or any related water damage. The murals will be painted on dibond panels, (substrates with aluminum exterior faces and high density polyethylene cores.) The panels will be reinforced with welded aluminum frames. Highly stable, and lightfast acrylic enamels will be used for the hand painting. Once the hand-painting process is complete, they will be sealed in with a UV protecting automotive clear coat. This professional automotive topcoat will also provide protection against vandalism. The frames and panels will be fabricated and later installed by the subcontractor YESCO. I will be completing all stages of prepping and painting the panels including the final clear coat. Each of the materials selected, as well as the fabrication process will provide lasting integrity for years to come.

List of Proposed Materials:

1. 1/8” Dibond panels
2. 1” aluminum tube automotive painted substructure frame with angle mounting brackets and Tapcon concrete anchors
3. Kelley Moore 1245 exterior low sheen acrylic enamel
4. Omni AU MC161 professional automotive high solids urethane clear topcoat
5. Omni AU MC167 fast topcoat hardener

Subcontractors:

YESCO

Approval Process Timeline:

September 18th	VAAC Review
October 7th	Arts and History Commission Review
October 15th	Parks & Recreation Commission Review
October 20th	City Council Review

Fabrication/Install Timeline:

November 3rd	Fabrication of panels and substructure
January 5 th	Prepping and Hand-painting panels
January 12 th	Clear coating panels
January 15th	Install of finished panels

Morley Nelson Community Center Budget

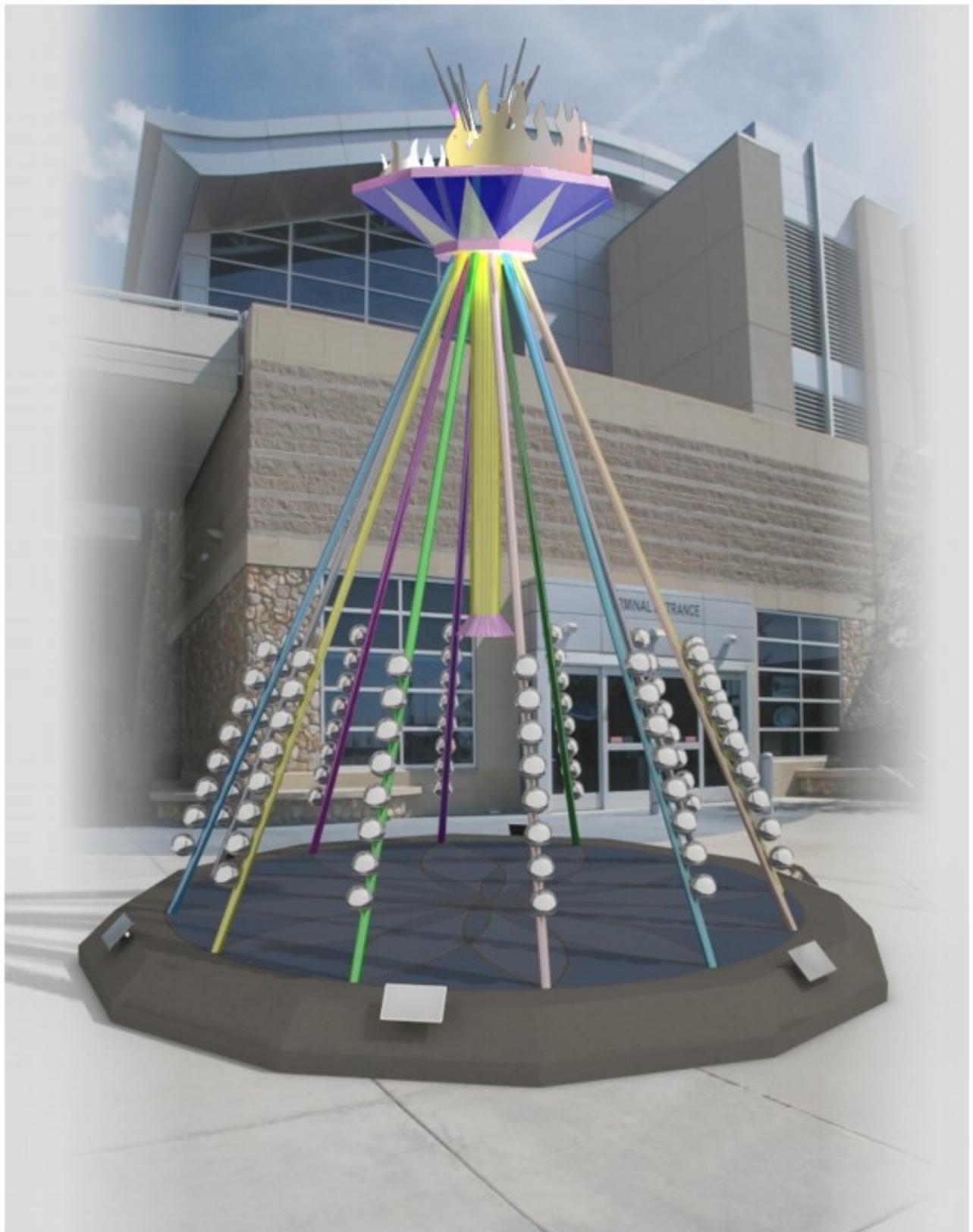
Fabrication 1” aluminum tube automotive painted substructure frame with mounting brackets and hardware, Dibond substrates cut and attached	2,972.00
Delivery and installation	1,590.00
Accompanying text signage	308.00
Brushes, DTL16 wax & degreaser, sandpaper latex gloves, respirator filters etc.	75.00
Clear coating panels	400.00
Prepping and Hand-painting dibond panels	6,070.00
Kelly Moore 1245 exterior low sheen acrylic enamel	210.00
Omni AU MC161 professional automotive high solids urethane clear topcoat	41.00
Omni AU MC167 fast topcoat hardener	34.00
Design time	1,300.00
Budget total	13,000.00



Artwork Design



Artwork Proposed Location



Irene Deeley's Special Olympics World Winter Games Cauldron



Arts & History

Boise City Department of Arts & History

FY2010 Public Art Plan

*an annually prepared companion document
to the Public Art Overview document*

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FY 2009 Reports

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FY 2009 Public Art Projects Completed



Boise City Department of Arts & History completed fifteen percent-for-art projects in FY 09. The artistic mediums and styles of these artworks are diverse including mosaic and painted murals; metal sculptures; a Zoo exhibit with various murals and installations; cast, painted, etched and laminated glass, and cast bronze. Two of the artists were from out of state and the rest were Idaho artists. The Department also facilitated a new Artists in Residence program for 8th Street Marketplace, a changing mural program on the construction walls at 8th and Main Streets, and a new program to add art to downtown traffic control boxes.



PARKS

- o Boise State University theater professor Michael Baltzell and students completed the painting of the building facades, installation of props, and associated murals and structures for the African Plains exhibit at Zoo Boise, \$39,250;
- o Elizabeth Wolf created several paintings of historic tools on the sidewalk of Phillippi Park, \$3,000;
- o Reham Jacobsen wove together a mosaic mural on the park restroom at the Warm Springs Golf Course featuring Idaho native wildflowers, \$22,680;
- o Amber Conger built a trio of mixed metal abstract sculptures for Jullion Park using recycled rail and lenses from copy machines, \$20,000;
- o Marcus Pierce painted murals on three free-standing panels in Sycamore Park featuring children at play and mathematical structures, \$10,010;
- o Mark Baltes installed his dandelion sculpture representing wind for the entrance of the Foothills Learning Center, \$18,834;
- o Ward Hooper completed four new sports Icons for Optimist Park, \$16,500.



LIBRARY

- o Colorado glass artist Judy Collins created four glass installations for a new branch library (at Ustick and Cole) \$58,000;



AIRPORT

- o Amy Westover re-designed dysfunctional fireplace & water feature artwork at the Boise Airport and made it into a seating element, \$45,605;
- o South Dakota artist - Benjamin Victor fabricated and installed a World War II Bomber Pilot "War II Aviator" as memorial at Boise Airport, \$90,000;



PUBLIC WORKS

- o Local artist Amy Westover installed painted windows and recycled tire floor at the Boise WaterShed Education Center, \$80,000
- o Patrick Zentz completed the three outdoor wind activated sculptures at Boise WaterShed, \$80,000.
- o Ward Hooper's design for Geothermal Medallions were added to over thirty downtown buildings that use geothermal heat, \$20,000;



- o Dwaine Carver revised the 2003 Arts Plan for Public Works, helping to identify a blueprint for upcoming projects, \$4,800;

POLICE/FIRE

- o Noel Weber/Classic Design Studios fabricated artwork for exterior plaza of City Hall West (police and fire departments) focusing on the history of police and fire departments, \$133,000;

OTHER PARTNERSHIPS

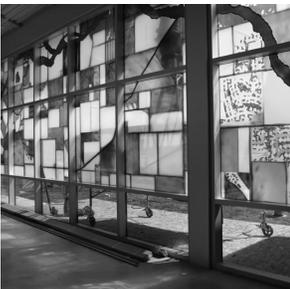
- o The Department initiated a partnership with 8th Street Marketplace owners for the Artist in Residence Program. Seven artists have participated in the three-month residencies, where they receive free space in 8th Street and are featured in First Thursday events. Staff time donated to program, no cost to the City.
- o The Department Partnered with Downtown Boise Association to put temporary public art on traffic call boxes. We led the artist selection process. Five artists were selected for five boxes. Staff time donated to program, no cost to the City.
- o Main and 8th Street Murals: Joshua Olson worked with several community groups and artists to complete multiple murals on the 8th and Main construction walls around the Boise Tower site. CCDC supported the projects, \$5,000.



FY 2009/10 Public Art Projects Currently In Process

PARKS & RECREATION

- o Six artists were selected for the Boise park system for FY10; they are Michael Baltzell, Marcus Pierce, Reham Jacobsen, Jessie Proksa, Noel Weber and Amber Conger. We will be working with them on the upcoming projects.
- o PENDING: Mark Statz Fountain Art Donation for Julia Davis Park. Idaho Power would like to donate a Mark Statz sculpture to Boise City to be sited in the lagoon in Julia Davis Park on the South side. The artwork will be sited in relationship to the Cancer Survivor plaza. It will aerate the water in the pond and provide a strong visual image. There is no cost to the City. The Julia Davis Committee will raise necessary funds for installation and Parks will maintain.
- o PENDING: Lincoln Sculpture Donation Request: Community members wish to donate a statue of Lincoln to Boise City, to be located next to the Idaho State Historical Museum in Julia Davis Park.
- o Marcus Pierce Design for Mural for Morley Nelson Community Center \$13,000 As artist on contract Marcus Pierce was asked to do a design for a mural at Morley Nelson Community Center, a joint project with the Boise School District. See attached proposal. VAAC requests approval of the project.
- o Reham Jacobsen has designed a mosaic play structure proposal for Peppermint Park, \$20,000.





- o Southeast Neighborhood Association (SENA) and BSU public art project: Ben Love Play Equipment for Helen B. Lowder Park. SENA received a \$20,000 grant from the Mayor's neighborhood reinvestment grant program to do a public art project in cooperation with BSU's art department. Boise City is considering adding \$10,000 to the project to provide a rubber floor for the project, making it more usable. The project is to be located at Helen Lowder Park. The final work will be owned and maintained by the City of Boise. Final site at park to be determined with design staff.



FIRE/POLICE:

- o Fire/Police: City Hall West - Classic Design Studios is now working on the cast glass light sconces for the wall and flag poles and enamel panels for the interior of the cement walls. \$16,000
- o Mark Manwaring has been commissioned to do two artworks representing Police and Fire for the lobby of City Hall West and additional pieces for adjacent conference rooms. \$10,950.



BOISE AIRPORT

- o Special Olympics Cauldron: Irene Deeley's Cauldron, used to showcase the flame during the Special Olympics World Winter Games, will be installed at Boise Airport as a memento of the games. Signage about the Olympics will ring the piece.



PARTNERSHIPS

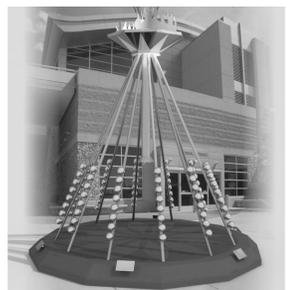
- o 8th Street Artist-in-Residence: Seven artists are currently in residence at 8th Street Marketplace, Renewal, and the Alaska Building at 1020 Main Street. Studios are open to the public on First Thursdays.
- o Art in Transit: Rick Friesen and Fred Choate have been selected to do the designs for the two bus shelters on Capitol Boulevard, a project with Valley Regional Transit and the Bus Driver's Union. The \$5,000 funding for the art is coming from A & H.



FY 2010 Projected New Public Art Projects

It is anticipated that there will be no significant new public art projects in FY 10 at Boise Airport, for the Boise Fire Department, or for Boise Police Department. The new projects in FY10 will be with Parks & Recreation and Public Works. While the exact projects have yet to be identified, a general approach has been determined.

For Parks & Recreation will continue to develop projects generally under \$30,000 for neighborhood parks in geographic areas which are currently underserved or have new capital investments.



For Public Works at Boise WaterShed we will commission an artist to create a series of path markers through the wastewater treatment plant where students tour. Artists will be asked to beautify neighborhood lift stations. We will also explore producing ecologically focused exhibitions, artist lecture series, and temporary public artworks to reach the public outside of Boise WaterShed. Other projects may be added later.



Arts & History

BOISE CITY

Public Arts Program





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Cover:
Grove Street Illuminated detail
by Amy Westover
Grove Street
Photo by Otto Kitsinger

Left:
Windows in Time
by J. Amber Conger
Jullion Park

Right:
Penny Postcard: A Hometown Greeting
by Mark Baltés
Boise City Hall



A Vision for Boise's Public Art

Introduction

Citizens and visitors prize Boise's strong sense of place. Its beautiful natural mountain setting and mild high desert climate, its urban resources and relaxed demeanor make it one of the most sought after places in the country to work and live. Special features—the Boise River and its Greenbelt, the string of parks and the surrounding foothills—combine with an active downtown to create a unique urban environment.

Boise's growth since the 1990s has been substantial. In 2009 Boise became the 100th most populated city in the nation. Today the heart of downtown is an inviting, urbane arena for work and play. Higher education's collaborative community presence has increased with the growth in student populations. Boise State University has an all-time high of over 19,000 students and University of Idaho's Boise campus serves just over 1,000. The distinctive public art installed over the past thirty years is a key part of making downtown and the surrounding neighborhoods distinctive. Continuing investment in a collection of site-specific artworks in public spaces is essential to attracting and maintaining the creative class and strengthening Boise's creative economy.

In 2001 Boise City Council passed a landmark "Percent for Public Arts" ordinance, committing up to 1.4% of eligible municipal capital projects for public art. Since 2001, artists have completed nearly fifty public artworks for Boise. Capital City Development Corporation, private investors, City, County and State government have all contributed funds to commission public art in Boise. Boise City's public art collection of over eighty works is currently valued at \$2,725,000. Two-thirds of the artists hired to create public art are from Idaho and one third from out of state, providing for a diverse and high-quality collection of art.



Keepsies
by Ann LaRose
Grove Plaza

BOISE: a special place for public art

Basque History Mural

by The Letterheads
Capitol Blvd. near Grove Street



Public art invigorates residential and commercial zones, developing new places of beauty and interest. Public art has the capacity to reveal insights about our natural surroundings, cultural history, and community connections. It can encourage private investment in civic space. Art in civic environments has contributed to furthering the goals and objectives of City departments and capital projects, involving citizens in the design of public spaces. Boise's public artworks have the capacity to directly express that which is most important about Boise's history and future.

As we move forward with more exciting new projects in parks, at the Boise Airport, in downtown and other neighborhood sites, it is important to reflect and redefine our vision for public art in Boise. It is with this in mind that we bring you this Public Art Program overview and plan.

Types Of Public Art In Boise: An Overview

It is the public interaction and understanding, not always the art object itself, which constitutes public art. This document is intended as an overview for the kinds of interactions that make a meaningful public art program possible—interaction between and among the arts community, local government and business, between art, architecture and landscape; between proposed works of art and specific sites; between emerging artists and those with experience in the public realm; and between minority groups and the general populace. The following categories provide a broad structure of the types of public art in Boise.

LANDMARK ARTWORKS contribute significantly to the identity of their location and become easily identifiable meeting places. *Grove Street Illuminated & Boise Canal*, by Boise artist Amy Westover, is an example. Located on the corner of 9th and Grove Streets, it has become a key downtown landmark, identifying one of the most actively used streets in our city and inviting pedestrians to learn about the history of Grove Street. *Boise Totems*, located at 8th and Idaho is another example of an art landmark.

AESTHETIC WORKS OF PERSONAL EXPRESSION are those in which the artist addresses issues of form, compositional design, the concept of beauty or other philosophical considerations. These works may be abstract or representational but are inherently about a particular artist's vision. *Sprout Bench*, by artist Francis Fox, located in Morris Hill Park, was inspired by the sprouting of tree seeds, but also springs from aesthetic issues of interest to the artist.

Anne Frank Human Rights Memorial

Layout by Kurt Karst and RSB Construction
West of Capitol Boulevard; behind The Cabin Literary Center



SOCIAL, CULTURAL OR HISTORICAL STATEMENTS IN ARTWORK comment or reflect on places, and in the process, educate the public with their critical vision. The Basque Block design and art features, on Grove Street between Capitol Boulevard and 6th Street, reference the language, names, and traditions of the Basques who settled in Idaho. *Historical Sight: Boise Chinatown* by Dwaine Carver provides glimpses of the Chinese residents and businesses that used to populate downtown, highlighting their absence today.

FUNCTIONAL WORKS OF PUBLIC ART are commissioned to fulfill a functional need for a specific site within a public space. *Pedals to Pages*, a bike rack, and the *Read and Ride* benches by Byron and Lynn Clercx, are located in front of the Main Library on Capitol Boulevard and serve the increasing numbers of library patrons who use prefer to bike. The architectural canopies over the entrances of the Idanha building were created as a public art project by artist Nina Yankowitz and Barry Holden. Amy Westover's *Windows into Wet Land* serves as windows and art. Westover also used recycled wastewater pipes to create water fountains and sinks at Boise WaterShed Environmental Education Center.

MEMORIALS commemorate people, places or events. Notable local examples include the bronze statue of Governor Frank Steunenberg, Idaho's governor 1897-1901, which is in front of the state Capitol. Steunenberg was assassinated in 1905 and honored in 1927 with this sculpture by sculptor Gilbert Riswold. A more recent example is *The Anne Frank Human Rights Memorial*, which is a place to contemplate and learn about human rights and reflect on the legacy of Anne Frank. In 2008 Boise dedicated a statewide memorial for fallen municipal firefighters in Riverside Park. This has become a significant gathering place for ceremonies and events to honor firefighters.



Firefighter Memorial, 2008
by Agnes Vincen Talbot
Riverside Park

Program Components



Alley Angel
by Deborah Hardee
Boise Visual Chronicle



Photo by Otto Kfirsinger

River of Trees
by Judith & Daniel Caldwell
9th & Idaho Street



Be Outside Mural
by Ward Hooper
and Youth Artists
Main & 8th Street

THE BOISE VISUAL CHRONICLE COLLECTION is a permanent, city-owned collection of over 80 paintings, drawings, prints, photography and other two-dimensional works depicting life in Boise, all by numerous and diverse Idaho artists. The collection provides a rich visual document of Boise's changing landscape, people and perspectives. In addition, it is a unique portrait of the artistic vitality and evolving perceptions of the artists in the region. The collection originated in 1996. Additional works are acquired as funds are available. Since its original installation in 1996, the project has been exhibited at the Boise Center on the Grove, Boise City Hall, Capital City Development Corporation offices, and Boise Airport. As the collection grows, the works may be displayed in other public places.

PERMANENT PUBLIC ARTWORKS are created for specific sites and are maintained in perpetuity. Works may be two-dimensional, such as murals, or three-dimensional, such as a free-standing sculpture. Examples include a *River of Trees*, by Judith and Daniel Caldwell, made up of bronze leaves embedded into the sidewalk and iron tree grates around four trees on the corner of 9th and Idaho Streets, and *World War II Aviator*, a bronze statue at Boise Airport dedicated to those who flew out of Gowen Field in World War II. The design of the works takes into consideration the specifics of the location, the possibilities of vandalism and the permanence of the mediums.

TEMPORARY PUBLIC ARTWORKS can be visual or performing art. They are, by nature, relatively ephemeral, compared to a bronze statue. An example of a temporary artwork is the mural series on the plywood walls around the corner of the construction site on Main and 8th Streets, which change every six months. Another example is the chalk art street drawings, which later wear away. Temporary performance public artwork includes dance performances during a festival or large-scale puppets made for a parade. Temporary projects are typically low in budget and do not have funding allocated for ongoing maintenance. Often these projects allow the artist to be more experimental or conceptual because they do not have to consider long term viability of the work. Temporary works can also be commissioned in a larger variety of media and provide experience for artists who may not have worked previously on a public art project.

Background: History of Boise's Public Art Program

FIRST BOISE CITY PUBLIC ART PROJECTS

In 1977 Boise City Mayor Dick Eardley appointed a committee to develop a visual arts program for the newly-constructed City Hall. Out of this ad-hoc group blossomed the Boise City Arts Commission, which was created by a city ordinance in 1978 and transitioned into a full department in 2008 now known as the Boise City Department of Arts & History. From this first effort in 1977, several two-dimensional works of art created by Idaho artists were commissioned and located throughout the interior of City Hall. Boise City commissioned Dana Bousard, a regional artist from Montana, to create the wall hanging, *Through the Cottonwoods, One Could See the Games Being Played*, for City Council chambers. The work still hangs there today.

A grant for \$17,500 from the National Endowment for the Arts (NEA) allowed the commissioning of a major work for the plaza in front of City Hall by an artist of national reputation. The Boise Redevelopment Agency, now Capital City Development Corporation (CCDC), accepted a proposal to contribute \$17,500 to match the NEA grant. The Junior League of Boise joined in the consortium contributing \$5,000 for site preparation and installation. This project, which resulted in the commissioning of John Mason to create *Point of Origin* (relocated in 1990 to the grounds of Boise Art Museum in Julia Davis Park), was the beginning of many innovative public art partnerships between Boise City, CCDC, and private organizations.

In 1983 Boise City's Arts Commission organized displays featuring regional artists at Boise Airport, a precursor of the permanent and temporary art installations which would be integrated into Boise Airport in the future.

Boise City continued to periodically allocate funds for capital acquisitions. From 1991-1993 then Mayor Dirk Kempthorne allocated a total of \$60,000 for acquiring public art. These funds were used to partner with Greater Boise Auditorium District and CCDC to initiate the Boise Visual Chronicle, a city-owned collection of two dimensional works by Idaho artists about Boise. The City also provided support for a consortium-funded Basque Block Project in 2000, a competition won by local artist Ward Hooper to create artwork celebrating Basque history and culture. \$25,000 from the City was matched by CCDC in 2000 to fund permanent artist-initiated projects including Dwaine Carver's *Historical Sight: Boise Chinatown*, Francis Fox's *Portal*, and Michael Zappoini's *Cassia Park Arch*.

ADMINISTRATION

Staff at Boise City Department of Arts & History is charged with administering public art projects for Boise City as well as CCDC. In 1997 Boise City created a full-time staff position of Public Arts Manager. An assistant position created in 2001 quickly became responsible for overseeing the maintenance, conservation, and



**Through the Cottonwoods,
One Could See the Games
Being Played**
by Dana Boussard
Boise City Hall

Point of Origin
by John Mason
Julia Davis Park

Portal
by Francis Fox
8th & Broad Streets

**Historical Sight:
Boise Chinatown**
by Dwaine Carver
Grove Plaza,
Capitol & Front Street,
Capitol & Grove Street

BOISE PASSES PERCENT-FOR-ART ORDINANCE

In the past ten years, Boise City’s leaders have demonstrated a firm commitment to fund public art and integrate it into its parks, buildings, and civic sites. In March 2001 Boise City Council passed a landmark percent-for-arts ordinance, allocating up to 1.4% for public art on eligible, municipal capital projects such as library branches, fire stations, or Boise Airport. Projects are initiated in partnership with departments to further their goals and objectives. Several innovative projects have been accomplished under this program. Each department’s public art program has developed its own character through the projects that have been commissioned.

CITY DEPARTMENTS PROGRAM PROFILES

Percent-for-art allocations are appropriated from eligible capital projects when the capital budget is set during biennial and interim-year budget development. Public art staff then meets with department liaisons and commissions to determine what kind of projects will be developed with available funds within each department. Funds may remain with the site or project that triggered the allocation or they may be pooled within departments for larger projects. The percent-for-art projects have made a significant geographic impact, integrating art into neighborhoods across the city that did not have art previous to 2001.

Boise Airport

Boise Airport, which operates as an enterprise fund, hosts the largest concentration of art in a public facility in Idaho, with an investment of \$663,000 for nine permanent public artworks by local and regional artists. In 1998, prior to the percent-for-art ordinance, Boise Airport allocated \$60,000 for Boise Wings, five blue neon wings located on the parking garage, based on birds of prey. When the percent-for-art ordinance passed, Boise built a new airport and public art was integrated into the fabric of the building—the terrazzo floor, security walls, ticketing lobby and public gathering spaces. The selected art focused on the character of Southwest Idaho including imagery of maps, salmon, Boise River, and mountains. The

public education of and about the collection. With staff in place to manage the program and a growing commitment to the integration of art in public spaces, the number of proposed projects and public awareness of public art increased substantially after 2001.

CAPITAL CITY DEVELOPMENT CORPORATION

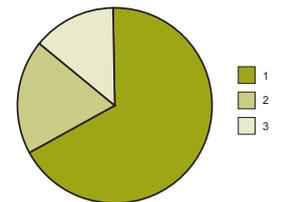
CCDC’s 1986 Central Urban Renewal District Master Plan for the eight-block downtown area established a recommendation that 1% of each capital project be set aside for commissioning art. Redevelopment districts that were formed after that—River Street/Myrtle Street, Old Boise/Eastside, River Myrtle–Old Boise and Westside Downtown—continue with this practice. These public dollars, provided on a project-by-project basis, are leveraged to secure funds encourage art investments from private developers who build in CCDC districts. In 2002 CCDC passed a Cultural Investment Policy, which established a systematic approach to CCDC’s funding of culture within its districts, including permanent public art, temporary public art, cultural facilities, and performing arts events. CCDC approved a 2007 Master Downtown Arts and Culture Plan for all districts that is a tool for planners, developers, artists and residents interested in integrating the arts into downtown Boise.

PRIVATE DEVELOPERS’ PARTICIPATION

Although there is no statutory requirement for private entities to participate in the public art program, developers have recognized that public art in the communal and pedestrian spaces of their projects adds to the site’s unique character. It also involves the citizenry and public dollars in their investment, engendering community spirit and establishing a sense of place.

In the 1990s private developers in Boise were increasingly active in furthering the cause of public art, investing space, money and other resources in this community endeavor. This is due in no small part to the funds provided from CCDC as public match. Some of the more prominent examples are Block 22 LLC (the owners and developers of Grove Hotel), Christensen Corporation (which built the 9th and Idaho Center and Banner Bank Building on 10th and Bannock Streets), Ken Howell’s Parklane, Co. (renovator of the Idanha, Union Block and Idaho Buildings) and Jim Tomlinson and Associates, the redeveloper of Plaza 121. Other contributors to Boise’s public art program are the Greater Boise Auditorium District, Ada County, the State of Idaho, and private individuals.

Boise Public Art Funding Sources



Funding Sources After 2001:

1. **Boise City**
2. **Capital City Development Corporation**
3. **Other Private and Public Entities**

The total current value of Boise City’s public art collection is approximately \$2,720,000.

From 1978 to 2001, 41% of public art funding came from CCDC, 34% from other public and private entities, and 25% from Boise City. Most art purchased during this twenty-three-year period is in downtown Boise.

After 2001, when Boise’s percent-for-art ordinance was established, until 2009, 7% of public art funding came from CCDC, 4% from other sources, and 89% from Boise City. Most artwork purchased in the past eight years is in neighborhoods outside of downtown.

From 1978-2001 (23 years) Boise City and CCDC collectively purchased \$1,126,000 worth of art—40% of the current City-owned collection. From 2001-2009 Boise City purchased \$1,717,000 of art, or 60% of the City-owned collection.

color palette of selected art worked in tandem with the new architecture. Two bronze figures guard the exterior entrance, one honoring wildland firefighters based near the airport at the National Interagency Fire Center (paid for by a volunteer organization) and the other honoring airmen who flew out of Gowen field during World War II.

Parks & Recreation Department

In the past eight years the integration of art into neighborhoods by the inclusion of public art in parks has been significant. Ninety percent of the twenty-six projects in the parks and facilities were created by Idaho artists, with all but three projects under \$30,000 each. The Parks & Recreation art collection is currently valued at \$374,000. In partnership with the Parks & Recreation Department, we created an “Artists on Contract” program, hiring up to six artists each year who were assigned projects for which they created proposals approved by the necessary bodies. This is a program innovation that has worked well, allowing us to reduce administrative time and expenses on the front end, speed up the design process on the back end, and commission high-quality artworks. Artists worked closely with neighborhood representatives, Boise Parks & Recreation commission members and other area stakeholders to create site-specific art such as scoreboards for softball fields, a reading circle and children-themed entrance archway in a neighborhood park, field markers in a sports area, an African-themed Zoo

Boise exhibit, and mural of swimmers at a pool.

Public Works Department

Boise capitalized on a unique opportunity to integrate public art into a new educational facility at the wastewater treatment plant. As directed by the Public Works Commission and staff, all Public Works public art dollars to date—\$300,000—have been pooled and directed to projects at Boise WaterShed Environmental Education Center, completed in 2008. To initiate this effort in 2002 the City contracted with artist Dwaine Carver, an artist and architect, to create an arts plan. This plan provided a blueprint for the types and potential locations of projects. Eight artworks have been com-



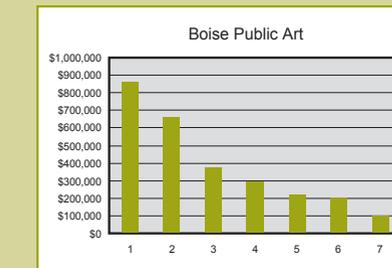
Photo by Otto Kitzinger

pleted ranging from the highly integrated—cast concrete walls, glass painted windows, a recycled tire floor, water fountains and sinks from old pipes—to a stand alone tree made of recycled pipes and a photo project featuring water. All artworks touch on content appropriate to the environmental mission of the facility. In 2009 Carver updated the Public Works art plan to help stakeholders determine how best to develop new projects going forward.

Fire Department

In 2008 Boise City dedicated a memorial plaza and bronze figurative artwork to honor Idaho’s fallen municipal firefighters in Riverside Park. All Fire Department percent-for-art dollars generated by the building of fire stations from 2001 to 2008 (approximately \$90,000) were dedicated to this \$400,000

Distribution of Public and Private Investment in City-Owned Art



1. Downtown, \$859,354
2. Airport, \$663,000
3. Parks, \$374,261
4. Public Works, \$300,000
5. Police/Fire, \$222,330
6. City Hall, \$203,432
7. Library, \$98,726

For specific information on all Boise City public artworks and locations, please contact the Department of Arts and History for a brochure or visit our website at www.boiseartsandhistory.org.

statewide partnership.

Police and Fire Department

In 2009 the Police and Fire Department moved into new headquarters at City Hall West. \$133,000 in percent-for-art funds for this location were jointly dedicated to creating historical concrete walls featuring historic police and fire badges and uniformed employees, enamel photographic panels from the departments’ past, and cast glass elements in the entrance plaza, all by Boise’s Classic Design Studios. For the inner lobby the City commissioned a local artist with a national reputation, Mark Manwaring, to do paintings featuring the two departments, as well as other nature themed works for

World War II Aviator
by Ben Victor
Boise Airport

the adjacent conference rooms.

Library!

The Main Library received a donation of an artwork from a private citizen in 1994. Idaho artist David Berry's Natural Bridge featuring the first book form—a rock petroglyph—has graced the entrance ever since. It was joined with a functional artwork encouraging alternative transportation in 2003, a bike rack spelling out *Pedals to Pages* and benches titled *Read and Ride*. With the landmark establishment of Boise's first library branches—two in renovated spaces and one built from the ground up, all in revitalized neighborhood strip malls—the City commissioned artists to create multiple works for those facilities. Site-specific collages, paintings, and glass artwork have been installed to the delight of library patrons. The total value of Library art is \$98,726.

Boise City Hall

When Boise City bought the adjacent building from Ada County percent-for-art funds were used to commission Penny Postcard: A Hometown Greeting by Boise artist Mark Baltés, dedicated in 2004. This work, valued at \$85,000, highlights historic Boise sites and functions as a welcome on the building's exterior. Inside the building citizens will see works from Boise Visual Chronicle and the Digital Art Collection, featuring Idaho artists who work in digital media.



Bus Wrap
by Jason Sievers

Art in Transit

Boise City, Valley Regional Transit, Ada County Highway District, and other partners collaborate on temporary public art projects to enhance citizens' experience of transit facilities and services. Under this program artists have been commissioned to design bus wraps, posters and murals for bus shelters, and Poetry in Motion—a series of poems installed inside buses. In 2009 the Downtown Boise Association received a Mayor's Neighborhood Reinvestment grant to wrap traffic control boxes with artist designs.

Goals

The goals of Boise's Public Art Program are to:

- Contribute to Boise's identity as a cultural destination
- Make art of enduring excellence an essential element in the development and redevelopment of Boise and its neighborhoods
- Use art to recognize the cultural diversity that is and has been part of Boise's history
- Commission and purchase artwork from local, regional and national artists who can weave diverse artistic disciplines, cultural perspectives and life experiences into the fabric of our community
- Engage residents and visitors through education and outreach programs about our public art collection
- Broaden the role of the artist in the community and create opportunities for artists to pursue creative careers in Boise
- Provide for the proper maintenance and cataloging of the public art collection.



Native American Head from "Natural Bridge"
by David Berry,
Boise Public Library



Confluence
by Amy Westover,
Boise WaterShed



Sprout Bench
by Francis Fox,
Morris Hill Park



Slipstream
by Kelly McClain,
Boise Airport

Objectives

PROGRAM DEVELOPMENT

- To facilitate partnerships and collaborative opportunities for artists to work with community organizations, public departments and agencies, private businesses and institutions
- To nurture the integration of art, architecture and landscape architecture throughout Boise
- To encourage art that is responsive to its site
- To address public art as early as possible in each project
- To provide for public participation in art selection and the celebration of completed works
- To partner with City Departments, private developers, and other public partners to include public art as integral components of their capital projects and programs
- To build a collection that represents broadly diverse styles and aesthetic attitudes

PUBLIC ART FUNDING

- To efficiently manage a robust and meaningful percent-for-art program for Boise City
- To sustain a program for CCDC sponsorship of public art in Boise's redevelopment areas
- To advocate for and facilitate opportunities for private sector sponsorship of visual art and artists such as commissioning of art, artist residencies, and opportunities to exhibit
- To identify and pursue private, business and civic sources of revenue for public art

PUBLIC ART MAINTENANCE

- To document, preserve and conserve all public art in the City's collection
- To adequately insure all City owned artwork
- To ensure proper written and visual documentation and cataloging of the Public Art Collection

WORKING WITH ARTISTS

- To create opportunities for a broad spectrum of artists through new programs and diverse public art projects
- To provide opportunities for artists, landscape architects, architects and engineers to participate collaboratively in the public art program
- To commission and work with local, regional and national artists
- To acknowledge the complexity of artists' processes and to recognize the many ways artists produce work, from the highly collaborative to the solitary
- To provide just compensation to artists for their work
- To sponsor educational workshops, lectures, and events for local artists

COMMUNITY OUTREACH AND PUBLIC EDUCATION

- To manage educational programs for the public to promote understanding and acceptance of public art including tours, podcasts, videos, and curriculum materials for K-12
- To develop, maintain and promote an effective website with informative content
- To encourage dialogue about public art and about the art selection process
- To establish opportunities for the participation of Boise youth in public art projects
- To actively promote Boise City's Public Art Program as commissioning of art, artist residencies, and opportunities to exhibit
- To identify and pursue private, business and civic sources of revenue for public art

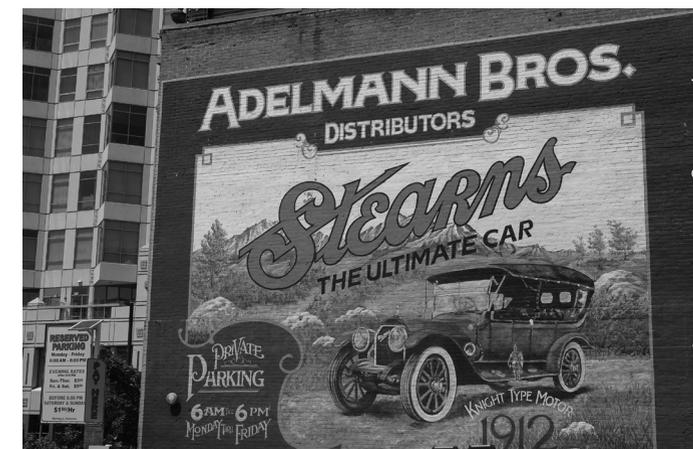
Project Administration and Implementation

IDENTIFYING PARTNERS: SECURING FUNDING FOR PROJECTS

The first stage of any art project is to identify the stakeholders and possible funding partners. Many of Boise City projects are private/public partnerships. The public source of funds may be Capital City Development Corporation (CCDC), Boise City, Ada County or State of Idaho. The private partners may be a developer, business owner, civic group or prominent citizen with an invested interest in the site. The funding, which is always of varying amounts, is secured as the first stage of the project and determines the scale and scope of the project.

PROJECT FACILITATION

The Public Arts Manager, a full-time staff member of the Boise Department of Arts and History, is responsible for facilitating and administering public art projects. The process includes the securing of funds, issuing a "call to artists," facilitating the art selection process, preparing the contracts, working with the artists, collecting and disbursing funds, overseeing final installation, preparing the dedication and developing media attention for all projects. The manager works with the guidance of the Visual Arts Advisory Committee, the Boise City Arts & History Commission, Boise City Council, CCDC, and project partners.



Stearns Motor Car
by The Letterheads
Idaho between 6th and Capitol

Site Selection Guidelines:

Ways to Identify Signature Opportunities

In selecting a site suitable for public art, the criteria should include, but not be limited to, the following:

- Is a site publicly accessible at all times, allowing for contemplation and interaction between the public and the work of art?
- Is the site on public property or is the owner of the site a partner in the project?
- Does a site suggest art opportunities that would extend the breadth, vitality and quality of Boise's Public Art Program?
- Will art on the site enhance the pedestrian experience of the space and contribute to the visual interest of the area?
- Does the site fall within the prominent paths of circulation (an entry point, transit corridor, or plaza area), or is the site situated near a place of congregation (park, transportation center, entertainment or retail centers)?
- Is the site one that would help identify a neighborhood or district, communicating its unique characteristics to those who pass by?

CARE AND MAINTENANCE All permanent, City owned public artworks are maintained by Boise City or contract employees. Regular maintenance inspections are conducted by staff and the artist who created it or qualified personnel are contracted to do repairs as necessary. As the collection grows, so does the need for increased maintenance and care of the aging art. Artwork is evaluated annually and maintenance projections are prepared as part of the City’s biennial budget.

PROCESS FOR ACCEPTING ARTWORK DONATIONS Those who wish to donate works of art to the Boise City Art Collection are to contact the Public Arts Manager, who will facilitate the consideration of the requested donation. Works are accepted based on a review by Boise City Department of Art and History’s Commission and Visual Art Advisory Committee who consider the quality, condition, content, future maintenance requirements, site appropriateness and relevance of the work to the collection. The review process takes 2-4 months.

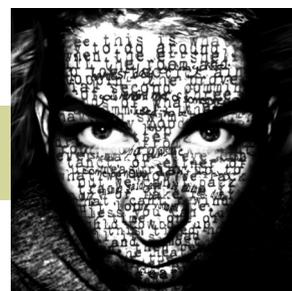
ARTIST OPPORTUNITIES There are numerous opportunities for artists to get involved in public art projects. All interested artists can register to be on the contact database so that they will receive all announcements, “Call to Artists,” and relevant notices. Artists should inform the City of all address changes.

Artist opportunities include:

- Responding to “Call to Artists” for public art projects, Boise Visual Chronicle collection, artist residencies or other opportunities
- Attending lectures, workshops and tours
- Envisioning public art projects and engaging the City staff to help identify potential, appropriate sources of funding such as Boise City Neighborhood reinvestment program, Arts & History grants, or potential private sponsors
- Showing art work in civic environments
- Volunteering to work with a committee on a Public Art Project or as a tour docent



Alley History
by Kerry Moosman
9th Street Alley between Bannock & Idaho



Written On My Face
by Cody Spanbauer
Digital Art Collection, City Hall



Photo by Deborah Hardee

Paintings from “Project Artifact”
series by William Lewis
Hillcrest Library

COMMUNITY OUTREACH AND EDUCATION Public education is a cornerstone of any successful public art program. City staff members provide walking tours and present lectures on public art for numerous elementary, high school and college classes. Staff also makes presentations for professional groups such as the American Institute of Architects (AIA), Downtown Business Association and the Rotary Club, and is available for presentations to other governmental agencies as well. Postcards, brochures, podcasts, and videos are available upon request. For more information on our education program, visit the website at www.boiseartsandhistory.org.

Outreach programs for local artists are another education cornerstone, and the staff organizes lectures and workshops for emerging artists new to public art. Boise invites prominent local and visiting artists and other art professionals with significant public art experience to conduct informative sessions, offering technical assistance and creative solutions to the problems and challenges most frequently encountered in making public art.

For more information on the current internal public art policy and administrative guidelines, contact Boise City Department of Arts and History public art staff.

Boise Public Artists

Since 1978, Boise City has commissioned new artworks from fifty-six artists to create more than eighty public artworks (some artists having completed multiple commissions). Of those artists, approximately two thirds of them are Idaho-based artists and one third are from states across the country. For many local artists, Boise City projects were their first public commissions. Following are some thoughts about public art from a few artists represented in Boise's collection.

Integrated art works are perhaps the most challenging species of public art - for the artist as well as participating designers, contractors and administrators. It is my hope that the completed integrated works [at Boise WaterShed] demonstrate the obvious worth of that extra effort. Too often art is understood to be a surplus, an object that can be added at some future date. But just as the plan encourages the artist-reader to dialectically understand the artistic attributes of engineering, the plan also asks administrators to consider art at the very beginning of engineering or design projects, not as something to be added later, but something absolutely integral from the beginning.

Dwaine Carver

Excerpt from The Boise WaterShed Arts Plan, 2009

Being a public artist is vastly different than just creating art solo in your studio. As a public artist you have to take in so many considerations. Obvious things like, permanence, weather, maintainability have to be considered but people do not realize that most of your time is spent managing the project. Someone told me once that public art is 5% inspiration and 95% perspiration. That person was right.

Amy Westover

Evolving from a traditional artist to public artist has been one of the most challenging and satisfying experiences of my career. The operative word here is "public". I enjoy working for a large and diverse public audience and creating works that become part of the streetscape. Pursuing public art has provided a vehicle for exploring the use of new techniques and materials in creating works for specific places. My work has radically changed and I feel I am maturing as an artist. Truly the most satisfying aspect of doing public art is creating art that people respond to. By virtue of its permanence, I entertain the idea that maybe some element of my work might influence other artists years from now and it may inspire some new ways of seeing the subject. This is an audience that might not have the opportunity to experience my work if it had not been commissioned for a public space.

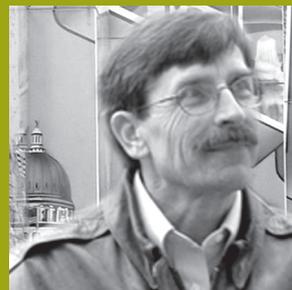
Mark Baltes



Dwaine Carver



Amy Westover



Mark Baltes

I include place-specific content in my work either by using objects/artifacts that relate specifically to the location of the project, or by design, using pattern, color, certain materials, etc, to tell the story about a place. My work is more abstract in form, and this allows me to tell the story creatively. I also prefer leaving the finished work open to individual interpretation. Each person who visits ones of my sculptures sees a slightly different version of the same story, just like everyone remembers different things about the same place.

Amber Conger

A large distinction between the approach I take to fine art and public art is the consideration of the environment in which the piece will be displayed. In fine art, work is presented in a relatively neutral space, where as public art is more challenging. There are many visual elements that must be considered when creating and placing public art, including how the people that live and work in the area will be affected. Compared to fine art, public art is viewed by many different types of people from different walks of life. The challenge in creating public art comes from attempting to keep the work on a level that most people can appreciate while at the same time maintaining the greatest artistic integrity. I value the opportunity to communicate my views to a broad spectrum of people.

Marcus Pierce

The process of creating artwork for the Collister Library! seemed like a very fluid, natural outgrowth of my usual studio practice. It always starts with thinking and becoming aware of what I'm thinking about, and then exploring the subjects of my thoughts through a multi-layered process that alternates between open modes like improvisation and free-association, and more intentional modes like analysis, research, and writing. I felt that the right content for Collister Library! was an exploration of a subject very close to my own heart: the subject of knowledge, structures of knowledge, and the ways that the knowledge we value is encapsulated, protected and transmitted. Books (like artwork) are vehicles for the transposition of ideas through time and space, and I wanted the artwork in the library to both comment on that, and to embody it. The process differed from some of my other work in its scale and scope; and in that I had to work with a finite amount of time, when I could have envisioned working on the project for a much longer time.

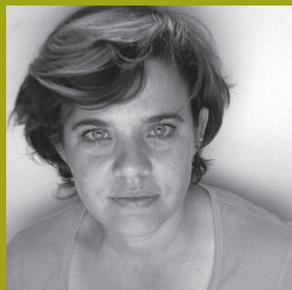
Stephanie Bacon



Amber Conger



Marcus Pierce



Stephanie Bacon



Boise City Department of Arts & History

The Department of Arts and History was established by City Ordinance in March 2008 to enhance the Boise community by providing leadership, advocacy, education, services, and support for arts and history. The new Department emerged from the former Boise City Arts Commission, which was established by City Ordinance in 1978 as a nonprofit city agency to advise and assist the City Council in development, coordination, promotion and support of the arts.

VISION

The City's arts, culture, and history are integral parts of our everyday experience and a vivid expression of our diversity, depth, and dreams.

MISSION

To enhance Boise's community by providing leadership, advocacy, education, services, and support for arts and history. For more information please visit our website at www.boiseartsandhistory.org

REFERENCES

To download Capital City Development Corporation Urban Renewal District Plans, Downtown Arts & Culture Plan, Annual Reports and Strategic plan go to: <http://www.ccdcboise.com/Downloads.aspx>

Boise City Department of Arts & History Public Art Policy & Management Guidelines, published in 2001 and updated in 2009.

CREDITS

This public art plan was crafted by Arts & History staff and the Visual Arts Advisory Committee under the direction of Boise City Council, Arts & History Commission, Boise City Department Directors, and Capital City Development Corporation board and staff.

As Boise's Public Works Director, I admit to being one of the biggest fans of the city's public art program - I consider myself a true convert. Over the last several years, Boise Public Works has been able to pool funds together to add art elements to our new environmental education center, the Boise WaterShed. These elements were designed into the facility from the very beginning, and as a result they add an engaging dimension to our educational programs while greatly enhancing the overall WaterShed experience.

Neal Oldemeyer, Director of Public Works

Windows into Wet Land

by Amy Westover

Boise WaterShed



Public art helps ground each of our libraries uniquely in its surrounding community and sparks the interest of library users. It encourages exploration and provokes questions and conversation. In a sense, public art in libraries offers an additional avenue for discovering ideas and learning.

*Kevin Booe
Boise Library Director*

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Ustick Dreaming
by Judy and Dale Collins
Library at Cole & Ustick
Photo by Otto Kitsinger

September 2009
Public Arts Education and Conservation

Prepared by Joshua Olson

Education

- **New Website: Will Launch on Tuesday October 6th, 2009**
The site is live! The primary work of the website is finished. The History timeline and interactive public art tour is in process. Please check out www.BoiseArtsAndHistory.org
- **Main Street Mural** project with Ward Hooper, 10 girl-scout troops and the BE OUTSIDE committee. Installed August 1st and will be up until November 1st. New youth mural will be installed first week November. In partnership with the NBA/ Idaho Stampede and 6 national charity organizations.
- **Events**
 - **Watershed Opening:** Floor and Sculpture installations complete.
 - **Mayors Awards for Excellence in the Arts**
 - **National Arts Program Employee Art Exhibit and Ceremony:** Completed. 180 Employees and family members participated in the 1st annual NAP exhibition.
- **Tours:**
 - 31 BSU students: Art 351 Emerging Secondary Art Ed
 - 25 members of Leadership Boise
 - 23 BSU students: Art ED 321Elementary Art Methods for Elementary Generalists

Maintenance Conservation

Boise Visual Chronicle:

- Four works missing from the Centre on the Grove. \$4750 in artwork.
- Hired Amy Pence Brown to address current goals for collection. Inventory, maintenance and care guide. Reinstallation requirements, methods and future care.
- Complete reinstallation and new signage and brochure racks installed, inventory and reports complete.

Downtown Public Art Collection:

- River Sculpture Assessment: Hired CH2MHill to inspect the structural integrity of the River Sculpture. Report pending.
- Homage to the Pedestrian: Hired artist and electricians to completely restore the functions of the piece. Work has started and should be complete in next two weeks.
- Keepsies: Hired Metal Arts Foundry in Salt Lake City to restore patina and stabilize artwork
- Sidney's Niche: Cleaned and repainted
- Basque Mural: Sanded, paint touch up and clear coated
- Chinatown: Needs slide replacement and cleaning

History Division

September 2009

City Historian

- Typed Culture Café for Historians notes.
- Answered Research Requests from the public.
- Found Boise's first city plan for our records (The Atkinson Report).
 - Made copies of the maps from this report.
- Meeting with Marc Frisk about who he will interview for CCDDC project.
- Set appointment with Airport to view display case for the Radio Navigation Chart of Boise.
 - Expected installation of the chart is October 7th.
- Ordered books to add to the Department's Reference Library.
- Attended Staff meetings.
- Viewed M-K corporate artwork that is being sold. Collected a few pieces for the Department's archives.
- Moved City Historian FAQs onto the I drive, and filled out FAQs for new research questions from the public.
- Worked on content for the new A&H website.
- Made appointment for October to see photographs of historic buildings that could potentially be on the new A&H website.
- Reserved a room for a new BSU class *The City in the Metropolitan Century* to occur in City Hall.
- Received DVDs of the Fettuccine Forum from Custom Recording.
- Helped with Mayor's Awards preparation and staffing at event.
- Ordered archival materials for our documents.
- Attended Preservation meeting.
- Prepared for October 1 Fettuccine Forum.
 - Tested equipment.
 - Tested presenter's slide show.
 - Set-up.
 - Printed flyers about the speaker.
 - Put up Fettuccine Forum posters.
 - Sent information to experienceboise.org about the Forum.
 - Prepared for the related BSU workshops after the Forum.
- Attended History Committee Meeting:
 - Prepared items for Agenda.
 - Report on Mayor's Awards—very successful.
 - Sundays at the Depot—successful, lots of people are coming to see it.
 - Former Mayors and City Council members Oral History project—Grant submitted, committee consulted on providing more questions to ask.
 - Fettuccine Forum update—Everything is ready to go for the Forum.
 - Castle Cottage update—it looks like it might stay in town.
- Attended Preservation meeting.

- Creation of Historic Districts.
- Stays of Demolition.
- Schools.
- Ideas to help preservation.

Oral History Program

- Researched at Boise Public Library for Former Mayors and City Council Members of the City of Boise oral history project and CCDC oral history project.
- Researched at the City Clerk's office for oral history project.
- Researched Questions for oral histories about redevelopment.
- Researched contact information for former mayors and city council members.
- Training at ISHS Library on how to use their oral history equipment.
- For ISHS Community Grant—Former Mayors and City Council Members of the City of Boise
 - Completed Project Planning Sheet for the grant.
 - Researched Equipment for Oral Histories (Digital Recorder, Microphone, etc).
 - Sent grant proposal to History Committee to be reviewed.
 - Requested letter of support, received letters.
 - Revised grant proposal using the Committee's suggestions.
 - Prepared grant for mailing.
 - Sent grant and received notification that grant was received by ISHS.
 - Grant proposal will be reviewed October 19th.
- Planned with Amy Fackler about her idea for Neighborhood oral histories.
- Prepared for and completed almost 2 hours of interview time with former city councilman Ralph McAdams.
 - Archived interview, and updated master sheet of interviews.
- Prepared for and completed over 3 hours of interview time with former Mayor Dick Eardley.
 - Archived interview, and updated master sheet of interviews.
- Worked with new software, Stories Matter, for the archiving and processing of our oral histories.

Cultural Programs Committee Board Update November 4, 2009

Current Projects

OVERVIEW: Fall for Boise, Arts for Kids, Performing Arts at the Market seasons are over for 2009!!!

I. Performing Arts in the Market

1. The season ended on October 31, 2009!
2. Amy, Scot Oliver, & Terri Schorzman will meet soon to discuss 2010 strategies for performers at the market.



II. City of Boise Booth

1. BOOTH SEASON OVER on OCTOBER 24!!!!
2. Our department will **not** host the booth after this season ends. I would still like to have discussions with Boise Convention & Visitors' Bureau & the Capital City Public Market regarding opportunities to provide tourist information (the majority of booth traffic was tourists).

III. Arts for Kids – this year: June 6 – August 8

1. New model for program – will discuss at meeting
2. Goal is partnerships, collaborations, layered, innovative, connected programming throughout the city with other city departments and organizations.

IV. Fall for Boise Department of Arts & History Events

- ★ Fall for Boise Kick-Off – City Harvest Celebration - Sept. 5 (Grove Plaza)
- ★ Mayor's Awards for Excellence in Arts & History - Sept. 25 (Powerhouse)
- ★ Fiesta Tropical (not officially a city event... but a "contributor"- Sept. 26)
- ★ Worldfest – October 10- 10am-1:30pm – Grove Plaza (during the Capital City Public Market) â
- ★ Fall Fire Finale – 7pm-9pm (Grove Plaza) – GREAT EVENT! Over 500 people attended!!!



V. Collaborations

- TBD – likely Rose Room, First Thursday February 2010.
- Look for more updates!

VI. Depot – as a venue

1. I've finalized the forms and we've got some exhibitors, historians, and performers in the queue to display/present/perform at the Depot during public hours (Sundays & Mondays except for holidays)..
2. So far have had photography, poets and have scheduled watercolor exhibit, Boise Architecture project exhibit, and more poetry! I've received a lot of queries, too, so look for a calendar to be published soon.
3. I am scheduling and managing the particulars (but not staffing the actual dates).
4. The goal is to provide more venues for artists & performers. It also is a great partnership with parks and helps both departments to meet mission statements.



VII. Partnerships

I'm still working on developing partnerships with other departments to try and maximize resources and serve a broader city population. I envision more layered, intertwined, richer programs – multi-faceted. "One City, One Team" ☺!

Guidelines for Use and Evaluation for Funding Recommendations

The Fulton Street Center for the Arts

Year 10 Quarter 4 (estimate) July, August, September

RESIDENT COMPANIES

Group	Contact	Structure	Event	Total # of Events	Public Performance	Date	Rental Cost	Audience #	Artist #	Participant #	Technician #	Volunteer #
Idaho Shakespeare Festival	Renee Knappenberger	non-profit	Apprentice program	25		July-Aug			2	12 youth		
Idaho Shakespeare Festival	Renee Knappenberger	non-profit	Peter Quince Band	1	open to public	July		25	2	14 youth		
Idaho Shakespeare Festival	Renee Knappenberger	non-profit	drama camp	70		July-Aug			28	193 youth		
Idaho Shakespeare Festival	Christine Zimowsky	non-profit	rehearsal	67		July-Aug			40	6	4	
TOTAL				163				25	72	225 (219 youth)	4	

Guidelines for Use and Evaluation for Funding Recommendations

The Fulton Street Center for the Arts

Year 10

QUARTERLY REPORT Quarter 3 April - June 2009 plus 4th Quarter estimate July - September

Guideline Measured	1st	2nd	3rd	4th	Quota	Variance	Actual
Performances open to Public	54	29	13	1	90	7	97
Rehearsals/Education Events	291	415	254	162	900	222	1122

Total Youth Served	164	282	202	219
Total Artists Served	112	124	123	72
Total Technicians	25	18	25	4
Total Volunteers	200	141	36	0
Other Participants	154	64	23	6
Total Participants	318	346	225	225
Total Audience	6175	4804	1679	25

Totals
867
431
72
377
247
1114
12683