

Vision: To forge bold partnerships that energize the artistic and historical life of the city, making art and history in all their variations integral parts of our everyday experience and vivid expressions of our diversity, our depth, and our dreams

Department of Arts & History Commission Meeting

Wednesday, November 4, 5:30 – 7:00 pm
Foothills Room, City Hall



AGENDA

- 5:30 Call to Order** – Margaret Hepworth, chair
Approve Minutes of October 7, 2009
Executive Committee report, M. Hepworth
Director’s report – Terri Schorzman
- 6:00 Hot Topics**
- Department website overview, Joshua Olson
 - Arts for Kids program update, Amy Fackler
 - Commission Roles & Responsibilities—next steps, M. Hepworth
- 6:45 Reports**
- Visual Arts Advisory Committee, John Sahlberg
 - *Review and approve* two bus shelter designs from artists Rick Friesen and Fred Choate and
 - *Review and discuss* public art guidelines, ordinance revisions, annual summary,
 - History Committee, Suzanne Gore
 - Cultural Programs Committee, Stephenson Youngerman
- 6:55 New Business, Comments, Announcements, Upcoming Events**
- 7:00 Adjourn**

*Terri’s cell, 724-6506
Janelle’s cell, 724-6527*

Upcoming Meetings:

- Executive Committee meeting: Tuesday, November 24, noon, A&H
- Commission meeting: Wednesday, December 2, 5:30 – 7:00, pm, Centre on the Grove
- Cultural Programs Committee: Wednesday, November 25, 3:00 -4:00 A&H
- Visual Arts Advisory Committee: Wednesday, November 19, noon – 1:30, A&H
- History Committee: Monday, November 30, 5:30 at TAG (*Note temporary date change*)

Meeting Minutes

Wednesday, October 7, 2009
Basque Museum & Cultural Center



Present:

Carl Daugenti- Exec. Comm.
Marianne Flagg
Suzanne Gore- History Comm.
Sandy Harthorn
Nancy Lemas
Jane Lloyd
Rae Lloyd-Lever, Youth Comm.
Richard Young
Stephenson Youngerman- EPAC

Margaret Hepworth
John Sahlberg

Absent:

Elaine Clegg, Council Liaison
Pat Riceci, Legal Liaison

Staff:

Karen Bubb, Public Art Manager
Terri Schorzman, Director
Amy Fackler, Cultural Programs Manager

Excused: David Hale

Tour of Basque Museum & Historic Cyrus Jacobs-Uberuaga

The meeting called to order by Carl Daugenti at 5:50pm

MEETING MINUTES

MOTION:

xx moved to approve the September meeting minutes, xxx seconded. Motion carried.

EXECUTIVE DIRECTOR REPORT

Terri Schorzman addressed the following in her report:

- ★ Efforts by the City Historian, Brandi Burns, to conduct oral histories regarding downtown redevelopment initiatives in the 1960s, '70s, and '80s. She is also working on interviewing former Boise Mayors.
- ★ The department is applying for a Kresge Foundation grant related to capacity building for nonprofit arts organizations. The cultural cafés provided valuable resource material for writing this grant because it was an early step in assessing needs and provided some threads to follow. Gore noted that Micron Foundation also might be worth investigating as a potential granting agency.
- ★ Department staff is still working with other city entities to address protocol for accepting art for display on city property.
- ★ We are actively reworking the Arts for Kids program to update its goals to match those of the department and the city's strategic plan. We are working with Treasure Valley Institute of Children's Programming (TrICA), Library department, and Parks & Rec department to assess and explore new ways to work with each other and encourage cohesive, seamless, and innovative partnerships & programming. TrICA is submitting a proposal on October 8 that will outline a plan to present programming in the libraries. We will update you at the next meeting.
- ★ Depot Venue - Mark Baltes from the History Committee and Amy Fackler are working with Parks & Recreation to offer display/performance space the Boise Depot during public hours on Sundays and Mondays (excluding holidays). Parks & Rec already staffs the depot during public hours, and the exhibitors and performers are expected to set up/tear down

- ★ The National Arts Program featured Karen Bubb on the front page of their newsletter! The national organizers were very pleased with how the attendance and success of this event. Special thanks to Josh Olson for organizing and other staff members for their help.
- ★ The Smithsonian's National Museum of American Art has an advisory board member who is very interested in James Castle; we are working with Jacque Crist (Castle rep) to facilitate a potential partnership in the SI taking ownership of the cottage while keeping it here. Our department will help be involved in exploring this potential option and would be willing to help facilitate a long-term arrangement. It could be a great opportunity for the Smithsonian and for Boise, a way to present new models and partnerships. We will keep you posted as we learn more details.

HOT TOPIC: CITY ARTS & HISTORY FUND

Assessing the effectiveness of the City Arts Fund Grant was appropriate after 10 years of operation. It is important to continually consider the best ways to implement such a program. The changes offer the opportunity to celebrate the fund's past successes and to gain a comprehensive, historical perspective.

The Mayor has received a notable amount of positive feedback regarding this year's grant program, more than he ever has to date. The funding changes have helped the Mayor recognize the need for expansion of this budget. This program shift is a part of moving from being a commission to a department. Ultimately, this shift means that Arts & History will be fully integrated into the city, which will benefit all arts & culture organizations

HOT TOPIC: MAYOR'S AWARDS FOR EXCELLENCE IN ARTS & HISTORY

Many thanks to Gore for all of her hard work planning this successful event. In summary, about 250-275 people attended; and 150 invitations were printed. The date had many competing events; September is a difficult month to find a date, especially when trying to accommodate many schedules. Gore felt the event went very well and she felt her goal was reached, which was that award winners felt truly honored. The interviews will be on TVCTV. We will promote it when we learn the dates it will be aired.

There were at least 20 nominations received- usually between two and four nominations for each category. We also included the 2007 who did win into the 2009 nominee pool. The panel review went very smoothly and a consensus was easily reached.

HOT TOPIC: COMMISSION ROLES & RESPONSIBILITIES

This issue will be addressed at next month's meeting. The Executive Committee will have a planning session prior to next month's meeting to work on a strategy to present later to this committee.

REPORTS: VISUAL ARTS ADVISORY COMMITTEE- KAREN BUBB

- Mark Statz sculpture- Bubb presented information on the piece owned by Idaho Power that was never installed. Idaho Power would like to donate it to the city. Bubb provided materials showing where the piece would be installed if accepted, in the Cancer Survivor Plaza at Julia Davis Park. The Visual Arts Advisory Committee (VAC) had a lively discussion about the proposal, and the conclusion was a consensus vote in favor of accepting the piece. If the full commission approves the proposal, Parks & Recreation department staff will assess the logistics and future costs. Ultimately the installation might not happen or may be delayed. If accepted, Parks & Recreation department would be responsible for maintenance.

MOTION: Harthorn moved to approve the Mark Statz sculpture proposal recommended by the Visual Arts Committee; Young seconded.

Motion carried.

- Bubb presented the proposal for Helen Lowder Park in Southeast Boise Neighborhood Association. Ben Love was selected as the artist. The proposal is part of a partnership between BSU, the Southeast Boise Neighborhood Association and the Department of Arts & History. This commission needs to approve a proposal to contribute \$10,000 from the percent for Arts fund for Ben Love to create a design for the rubberized play area surface.

MOTION:

Lloyd moved to approve the partnership proposal; Flagg seconded.

Motion carried.

- Bubb presented a proposal for Marcus Pierce to complete work at the Morley Nelson Community Center. The piece articulates the contributions Morely Nelson made towards creating awareness for birds of prey.

MOTION:

Youngerman moved to approve the proposal; Lloyd seconded.

Motion carried.

- Bubb distributed a draft of the new Boise City Public Arts Program document, which outlines the vision, types of public art in Boise, program components, background and history of public art in Boise, city profiles, goals and objectives, and project administration and implementation. This document will be used as a guide for the public art program. She plans on printing approximately 1,000 copies.

HISTORY COMMITTEE- SUZANNE GORE

- The first Fettucini Forum (October 1) of the season was on music and history was very well-received. The next Fettucine Forum (November 5) is titled "Our Great Recession" and will feature speaker David Eberle.
- Schorzman reiterated the Boise Depot will be having some public programming as discussed earlier in this meeting.
- Burns continues to work on the oral history program; her current projects include interviews with past mayors and council members. She has also interviewed retirees from the former Morrison-Knudsen.

CULTURAL PROGRAMS COMMITTEE- STEPHENSON YOUNGERMAN

- The committee continues to help Fackler develop cultural program strategies.
- The Cultural Programs Committee approved the proposal to release Capital City Development Corporation (CCDC) \$30,000 in funding for the Fulton Street Theater. This is the last year (ten of ten) of CCDC's funding. The Cultural Programs Committee reviews the criteria CCDC established for funding and found that Fulton Street Theater met or exceeded all of their requirements (such as providing rehearsal/performance space for outside organizations or groups). This full commission needs to approve the proposal.

MOTION:

Youngerman moved to approve the proposal; Young seconded.

Motion carried.

NEW BUSINESS

- Upcoming Fall for Boise events: October 10 - Worldfest on the Grove Plaza during the Capital City Public Market (10:00am-1:00pm); October 24 - FALL FIRE FINALE also on the Grove Plaza (7:00pm-9:00pm)
- City Club, September 17, presentation on arts in the economy
- Arts for Kids - We are exploring new models because the current program on the Grove could use some revision. Our goals are to maximize resources, reach children, integrate programming into citywide objectives and to best match the missions of the city and our department.
- New website launched today: www.boiseartsandhistory.org. Eventually everything will be posted on website for committee. Staff would appreciate feedback on the site.
- Gees Bend Quilts exhibit opens at the Boise Art Museum on October 10 (member opening on October 9)
- Historic Homes Tour will be on October 10.

Meeting adjourned at 7:11pm

Next board meeting will be November 4 at City Hall, Foothills meeting room.

October 2009



TO: Arts & History Commissioners
Mayor Bieter, Councilmember Elaine Clegg, Jade Riley

FROM: Terri Schorzman, Department Director

RE: Monthly Report – October 2009

General

Budget/Funding

Department Budget: We reviewed all budget categories and offered additional funds toward meeting the city's overall budget and will know in late November final totals for revenues and expenditures. We'll begin preparing the next Tri-annual report this month.

Other: Completed financial reports for CCDC for FY09 and reported on results at CCDC board meeting on October 19. I also presented our work to the board of the Downtown Boise Association the following day, though no budget issues were involved.

Grants: No word yet on our grant submissions to the Idaho State Historical Society for \$2500 for our former Mayor/Council oral history project and the Kresge Foundation request for \$150,000 for capacity-building for cultural organizations. We are preparing a request to the OfficeMax Foundation for Arts for Kids.

Internal/Admin/Communications

- The new website was launched the first week in October. We'll present the site at our November meeting. Josh and I met with Regal360, a company that has developed an amazing 360 panoramic program for touring sites and such.
- We are very, very close to implementing the new database. All the "back-end" work is about done (i.e., loading in several thousand contacts from hundreds of excel spreadsheets and other documents).
- The History Committee had a 2 hour planning session with our pro bono facilitator (Rosemary Curtin). The group is working toward solid committee documents, process for project selection, and long-term goals.
- I began meeting with commissioners whose terms expire in December to find out if they want to be consider for re-appointment. We'll send results to the Mayor soon.
- Karen presented the Public Art 5-year plan, the annual report, guidelines and ordinance to the Executive Management Team (EMT) of the City. The group enjoyed seeing the variety and amount of public art installed in FY09. Prior to the presentation, Karen and I met with Jim Hall (Parks and Rec) about process, donation and art acquisition and came to agreement on the need for process—with flexibility.
- Karen and I met with the City's economic development team to get their support for a creative economy workshop we're putting together for February. They like the idea and are supportive...and will help identify business people who should be a part of the workshop.

Professional Development

Staff attended training sessions and conferences in October including:

- Brandi Burns attended a workshop on caring for digital media in Atlanta, GA. This was the final session in a series offered the past year and provided the latest information on digital images and sound...essential for the collections we're obtaining (photos, oral history, video, etc).

- Karen Bubb attended a WESTAF symposium on “Engaging the Now: Arguments, Research, and New Environments for the Arts” at the Aspen Institute.
- I attended the National Trust for Historic Preservation Conference in Nashville, and parts of the American Folklore Association’s annual conference in Boise. I also attended a morning work session offered by Idaho Smart Growth with Dan Kemmis (former mayor of Missoula) about issues facing Boise. I served on a panel for the Idaho Chapter of the American Planning Association regarding unique approaches in public involvement. I spoke about the approach to public involvement I crafted for my former employer, COMPASS, for the regional long-range transportation plan.

Sample of Projects:

Fall for Boise (FFB) events - World Fest took place on October 10 on a chilly Saturday morning and afternoon. Performers included a Mexican florio (rope) dancer, Native American dancers, Pacific Island dancers, and Korean dancers. An additional interpretive element, i.e., telling about the culture and dance, was a great feature for each group. Overall, crowds remained consistent. The “Fall for Boise Fire Finale” took place on the 24th and was a packed event - over 500 people on the Grove to watch a seamless performance of African drumming, African vocals, African dancers, belly dancers, hip hop dancers, and fire dancers. Wow! Amy and Janelle did a terrific job in bringing these groups together in a true collaborative performance. The evening began with Boise’s tribute to Thrill the World - the international effort to get the world record for dancers doing the Thriller routine.

Amy and I met with DBA staff about the Fall for Boise program, our partnership, and expectations and roles for FFB 2010.

Sundays at the Depot - This new program - in partnership with Parks & Rec - really got going this month with a variety of people presenting their work. Attendance at the Depot has gone up on the “public visit” days since we’ve started programming the Depot. This is a free opportunity for artists and historians, and they are responsible for their own set-up. Parks & Rec staff unlock doors and manage the space.

Collaboration and Outreach

We continue to send *Headlines*...which reaches more people all the time.

Arts for Kids - We continued to meet with TrICA about the possibility of them taking on this program. In the collaborative spirit, we and TrICA also met with representatives from the Library and Parks, to see how we can best meet all of our missions without duplicating efforts and working at cross-purposes. They are thrilled with the proposal.

Visual Artist Association (in development) - We held a meeting for visual artists interested in forming a coalition/association. The Idaho Commission on the Arts joined us in leading the meeting. This convening emerged from the culture café for visual artists. They are an energized group and plan to meet in early November with a larger group and to identify next steps.

Misc. - I attended a presentation for a local Rotary Group offered by the Idaho Commission on the Arts on the role of the arts in the economy, and attended the annual lunch for Boise State Radio sponsors. Also, I met with Sherri Freemuth, program officer for the National Trust, and Nancy Lemas, to explore options for a project in the historic Central Addition, and continued to work with Mark Baltes (History Committee) and Jacque Crist about the

James Castle Cottage project. We're putting together an evening for a presentation on the proposed project for key stakeholders.

Committees **Cultural Programs Committee:** in staff report
History Committee: in staff report
Visual Arts Committee: in staff report

Upcoming Department-sponsored Events

Fettucine Forum, Thursday, November 4, 2009, 5:30, Rose Room - "Our Great Recession," with David Eberle and Samia Islam

In the News

Many "blurbs" about the Fall for Boise events in the Weekly and Statesman;
Diane Ronayne wrote a nice piece about the Mayor's Awards.
Sundays at the Depot received attention.
Janelle was featured on Channel 7 during Thrill the World dance!

Visual Arts Report
Prepared by Karen Bubb
Public Arts Manager

October 2009

April VanDeGrift, artist in residence at
8th and Fulton under “Renewal”



APPROVAL VOTES REQUESTED

Art in Transit:

Rick Friesen and Fred Choate have been selected to do the designs for the two bus shelters on Capitol Boulevard, a project with Valley Regional Transit and the Bus Driver’s Union. The \$5,000 funding for the art is coming from A & H. See attached description and designs. *(pending VAAC remote review)*

REVIEW, COMMENT

Percent-for-Art Ordinance Revisions, Public Art Guidelines, Annual Report on Public Art Projects,

Education, Maintenance: These documents were presented to Boise City’s Executive Management Team (EMT) October 26th for review and consideration. Bubb and Schorzman will be taking these documents to City Council for a work session in November. All requested edits will be made on the Ordinance and Guidelines and these will go through VAAC in November and be back to A & H Commission in December for request for approval before heading to City Council for adoption and integration into formal documents.

PARTNERSHIPS

Special Olympics Cauldron – Dedication November 9, 12:15 at Boise Airport

Irene Deeley’s Cauldron, used to showcase the flame during the Special Olympics World Winter Games, will be installed at Boise Airport as a memento of the games. Signage about the Olympics will ring the piece. See attached “Save the Date” card.

8th Street Artist-in-Residence:

Seven artists are currently in residence at 8th Street Marketplace, Renewal, and the Alaska Building at 1020 Main Street. Studios are open to the public on First Thursdays. New artists will start in December. The space under Renewal will have artists for the next residency.

DBA Art on Traffic Boxes:

Two new artists were selected to do two additional Traffic boxes in downtown—Erin Ruiz and Angi Grow Bluemont. These will be completed in April 2010.

PUBLIC ART PROJECTS IN FABRICATION TO BE COMPLETED IN 2009/2010:

Marcus Pierce Design for Mural for Morley Nelson Community Center \$13,000

As artist on contract Marcus Pierce was asked to do a design for a mural at Morley Nelson Community Center, a joint project with the Boise School District.

Reham Jacobsen mosaic play structure for Peppermint Park

Reham has started fabrication and hopes to be completed in the next two weeks.

Southeast Neighborhood Association (SENA) and BSU public art project: Ben Love Play Equipment for Helen B. Lowder Park

SENA received a \$20,000 grant from the Mayor's neighborhood reinvestment grant program to do a public art project in cooperation with BSU's art department. The project is to be located at Helen Lowder Park. See Benjamin Love's attached design revisions. The final work will be owned and maintained by the City of Boise. Final site at park to be determined with design staff.

Fire/Police: City Hall West – Classic Design Studios is now working on the cast glass light sconces for the wall and flag poles and enamel panels for the interior of the cement walls. \$133,000

Mark Manwaring has been commissioned to do two artworks representing Police and Fire for the lobby of City Hall West and additional pieces for adjacent conference rooms. \$10,950.

Park art signs to be produced/installed: **\$5,064**

- Zoo African Plains Exhibit
(budget for signs in artist contract already, Baltzell working on it)
- Fallen Firefighters Memorial (\$500 estimate for simple bronze sign)
- Foothills Learning Center Dandelion (\$950 estimate for 2 signs, porcelain enamel on steel, one outside and one inside, to be done by April)
- Sycamore Park murals (\$1,100 estimate for porcelain enamel on steel on metal stand)
- Warm Springs Park mosaic restroom (\$1,200 estimate for 2 signs - aluminum cut on one wall, aluminum with words inset and brochure holder on another wall)
- Philippe Park (\$850 porcelain enamel on steel on steel stand in planter bed)
- McDevitt Park skate park mural (\$250 for simple sign, attached to wall)

OTHER PROJECTS, PROPOSALS COMPLETED, APPROVALS UNDERWAY

Fountain Art Donation Request for Julia Davis Park – *Project Pending*

Idaho Power would like to donate a Mark Statz sculpture to Boise City to be sited in the lagoon in Julia Davis Park on the South side. The artwork will be sited in relationship to the Cancer Survivor plaza. It will aerate the water in the pond and provide a strong visual image. There is no cost to the City. The Julia Davis Committee will raise necessary funds for installation and Parks will maintain.

Lincoln Sculpture Donation Request - *Pending*

On October 15th the Parks and Recreation Commission will consider the project and an alternate location next to the Idaho State Historical Museum in Julia Davis Park.

PROJECTS STILL IN FORMATION

Parks & Recreation

Marianne Williams Park: *no artist assigned yet* \$52,500

Julia Davis Art (Pavilion Art – on previous contract with *Day Christenson*): \$47,800

Hobble Creek Park: *Amber Conger, proposal design* \$20,000

Tree Identification Project: at Ann Morrison Park & Julia Davis Park:

Noel Weber – not yet initiated \$24,500

Idaho Ice World: *Michael Baltzell – not yet initiated* \$19,500

OTHER ARTS/CULTURE/EDUCATION ACTIVITY FOR BUBB

- October 1 Attended 8th Street Marketplace Artists in Residence Open house
 - October 3 Attended Boise Open Studios Collective event (saw 5 studios)
Attended Ballet Idaho's Swan Lake
 - October 5 Attended Alley Repertory Theater's Salon on "Three Tall Women" at VAC
 - October 6th Participated in BSU's MFA Advisory Committee Meeting
 - October 10th Attended Preservation Idaho's tour of homes
Hosted a table at the Ustick and Cole Library as part of a Citywide community outreach
 - October 12 Attended rehearsal of Alley Repertory Theater's "Three Tall Women"
 - October 13 Started clay class at Fort Boise Community Center with teacher Rick Jenkins
 - Oct 14-17 Attended WESTAF conference on Cultural Policy at the Aspen Institute (FABULOUS)
 - October 18 Hosted an artist booth at the Linen Market
 - October 23 Attended BCT's play "Pavillion"
 - October 24 Filmed the Fall Fire closing event on the Grove
 - October 26 Attended BSU's College of Arts & Sciences Advisory Committee meeting
 - October 28 Met with BSU's Nancy Napier to plan a February Creative Economy Symposium
- Bubb did a drawing of TRICA's building for use in their capital campaign

Benjamin Love Proposal for Helen B. Lowder Park

NARRATIVE:

Boise's Southeast Neighborhood has an extremely rich and diverse history and over the decades it has undergone immense change. In its early days the SEN was home to the Oregon Trail, The New York Canal and numerous local dairies. Today the SEN is home to Boise Avenue, 7 of Boise's public schools, and over 7 city parks. At the elementary level the SEN serves over 2600 students. With these young people in mind I developed this proposal. The form of the work maintains shapes and colors easily associated with the visual language of playground equipment, thus allowing for interaction with the piece through the play and the invention of games.

Design:

The bright colors clearly mark the pieces as interactive. The rings on the vertical pieces will be 2 feet across thus allowing a basketball or tennis ball to pass through. By designing the pieces to allow for play with objects that are already in use in the park i.e. basketballs there is room for children and adults to invent games and interact with the work.

Fabrication:

The piece will be fabricated from 2 inch steel tubing. Due to lack of proper tooling at the local level the piece will be fabricated by Albina Tubing in Portland Oregon they will fabricate the pieces by bending and welding the forms and then powder coating them. Jeremy Parrish, P.E. structural engineer from CTA architects and Engineers will design the anchors for the work to the minimum of other playground type equipment. The anchors will be poured below the surface and the steel forms will be bolted onto the anchors with tamper resistant bolts. By bolting the work to the anchors it can be removed or replaced in the unlikely event of vandalism.

Installation:

The artwork's site will be identified in partnership with the Parks & Recreation Design staff. First the concrete ring and piers will be poured, and the anchors for the pieces will be set. The steel forms will then be bolted onto the anchors. Poured in place rubber will be poured over the course of two days, allowing one day for each color. The site preparation and depth of the rubber will meet the safety specifications of the park department.

Materials Specifications:

Powder coated steel is extremely durable. In the event of graffiti it can be cleaned with solvents with no ill effect to the surface.

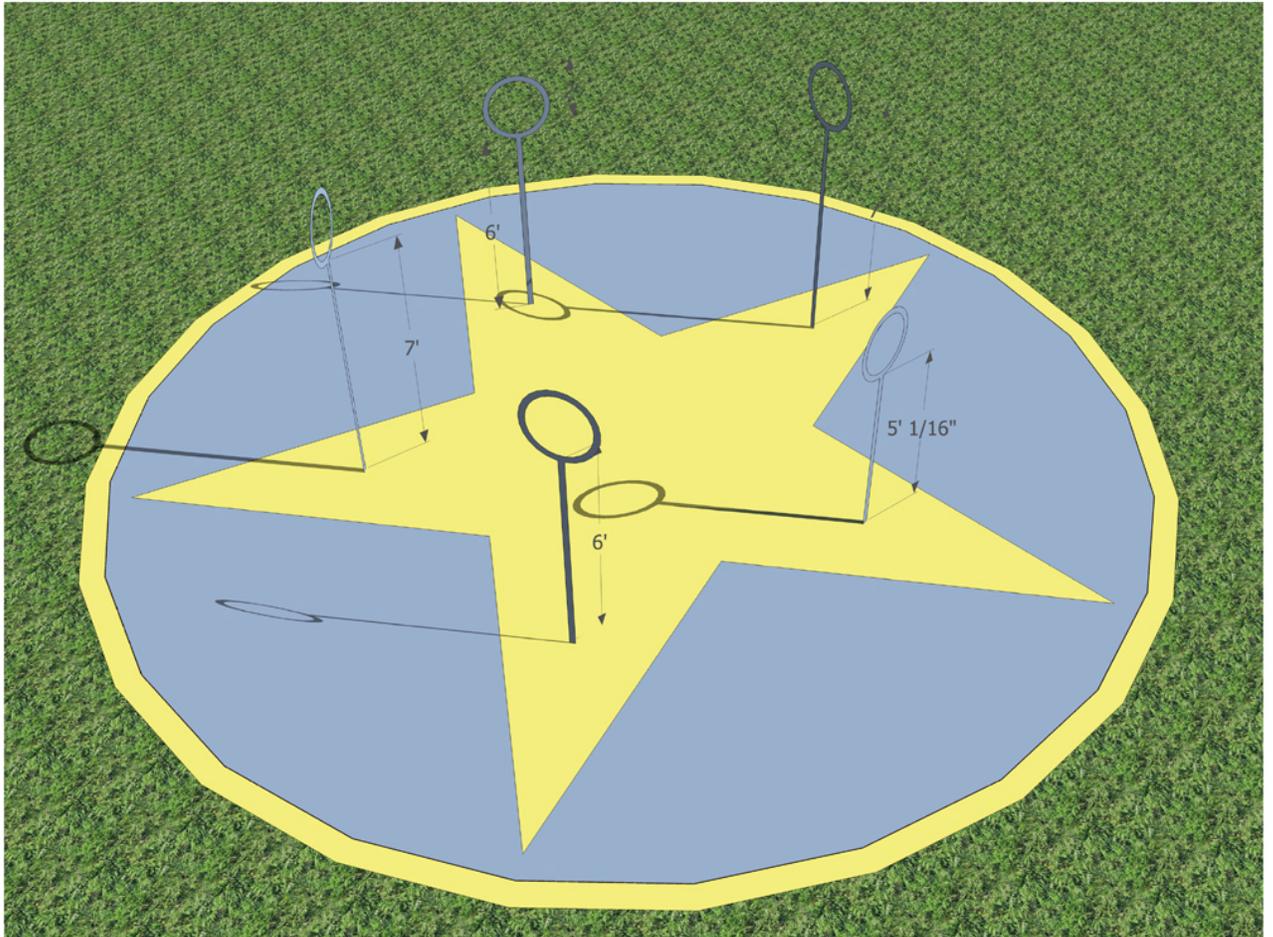
BUDGET:

Itemized expenses

Design		
Structural Engineering		\$1000
Drawings for fabrication	of anchors	\$500
Fabrication		
Bending and welding, of work includes steel		\$6000
Powder coating		\$500
Installation		
Concrete and anchors		\$2500
Transportation of work from Portland		\$1500
Poured in place rubber		
*** Tot Turf 615sqft. installed		
\$12100		

Project Total

\$24100



total diameter is 28'; height of the poles vary from 5' 1/16" to 7'

Morley Nelson Community Center Murals

A public art proposal by Marcus Pierce

NARRATIVE

Overview:

I have designed public artwork for north-facing façade of the Morley Nelson Community Center, which is connected to the Morley Nelson Elementary School. Morley Nelson was an avid raptor conservationist, falconer, and filmmaker. He was the driving force behind establishing the National Conservation Area for Birds of Prey, and played a key role in bringing the World Center for Birds of Prey here to Idaho. Because of Morley's close relationship to various birds of prey, he had the ability to understand their perspective. He thought of the raptors as his heroes and allowed himself to see the world through their eyes. This unique perspective gave him the ability to think of the big picture of how we affect other species and our environment. Overall, Morley was able help shape our culture's understanding of the interconnectedness of various species, and humankind. Morley had a natural ability to compellingly convey his vision through creative means such as film, and he also understood the importance of being able to speak with people on their level. Not only was Morley Nelson a man of

vision, but he thoroughly understood the importance of communicating that vision to the world around him, so that real positive change could occur.

Design and Themes:

This project is a portrayal of Morley with his camera, the Snake River Birds of Prey Conservation Area, and of course the beautiful birds of prey. Beyond these surface themes, the project also explores the theme of Vision. This theme is explored in terms of a biological function, and the distinction between species, as well as vision in a more philosophical sense. Birds of prey have the world's best vision. With proportionately enormous eyes, and 8 times the amount of photoreceptor cells in their retinas than humans, their acuity is tremendous. Additionally, they have two foveae per eye, and four types of color detecting cones in their eyes, as opposed to our three. This allows raptors to see wavelengths of light in the ultraviolet range. Raptors can see colors beyond human comprehension. Humans are essentially color blind in comparison to these magnificent birds. Understanding our relative limitations of vision, we can only imagine what the world would be like as seen through their perspective.

Structure and Materials:

Only professional grade materials will be used in the assembly, fabrication, and painting of this artwork, with special consideration given to maintaining the longevity of the artwork as well as the building on which it is installed. The choices for the materials in the frame and substrate will prevent rusting or any related water damage. The murals will be painted on dibond panels, (substrates with aluminum exterior faces and high density polyethylene cores.) The panels will be reinforced with welded aluminum frames. Highly stable, and lightfast acrylic enamels will be used for the hand painting. Once the hand-painting process is complete, they will be sealed in with a UV protecting automotive clear coat. This professional automotive topcoat will also provide protection against vandalism. The frames and panels will be fabricated and later installed by the subcontractor YESCO. I will be completing all stages of prepping and painting the panels including the final clear coat. Each of the materials selected, as well as the fabrication process will provide lasting integrity for years to come.

List of Proposed Materials:

1. 1/8" Dibond panels
2. 1" aluminum tube automotive painted substructure frame with angle mounting brackets and Tapcon concrete anchors
3. Kelley Moore 1245 exterior low sheen acrylic enamel
4. Omni AU MC161 professional automotive high solids urethane clear topcoat
5. Omni AU MC167 fast topcoat hardener

Subcontractors:

YESCO

Approval Process Timeline:

September 18th	VAAC Review
October 7th	Arts and History Commission Review

October 15th Parks & Recreation Commission Review
 October 20th City Council Review

Fabrication/Install Timeline:

November 3rd Fabrication of panels and substructure
 January 5th Prepping and Hand-painting panels
 January 12th Clear coating panels
 January 15th Install of finished panels

Morley Nelson Community Center Budget

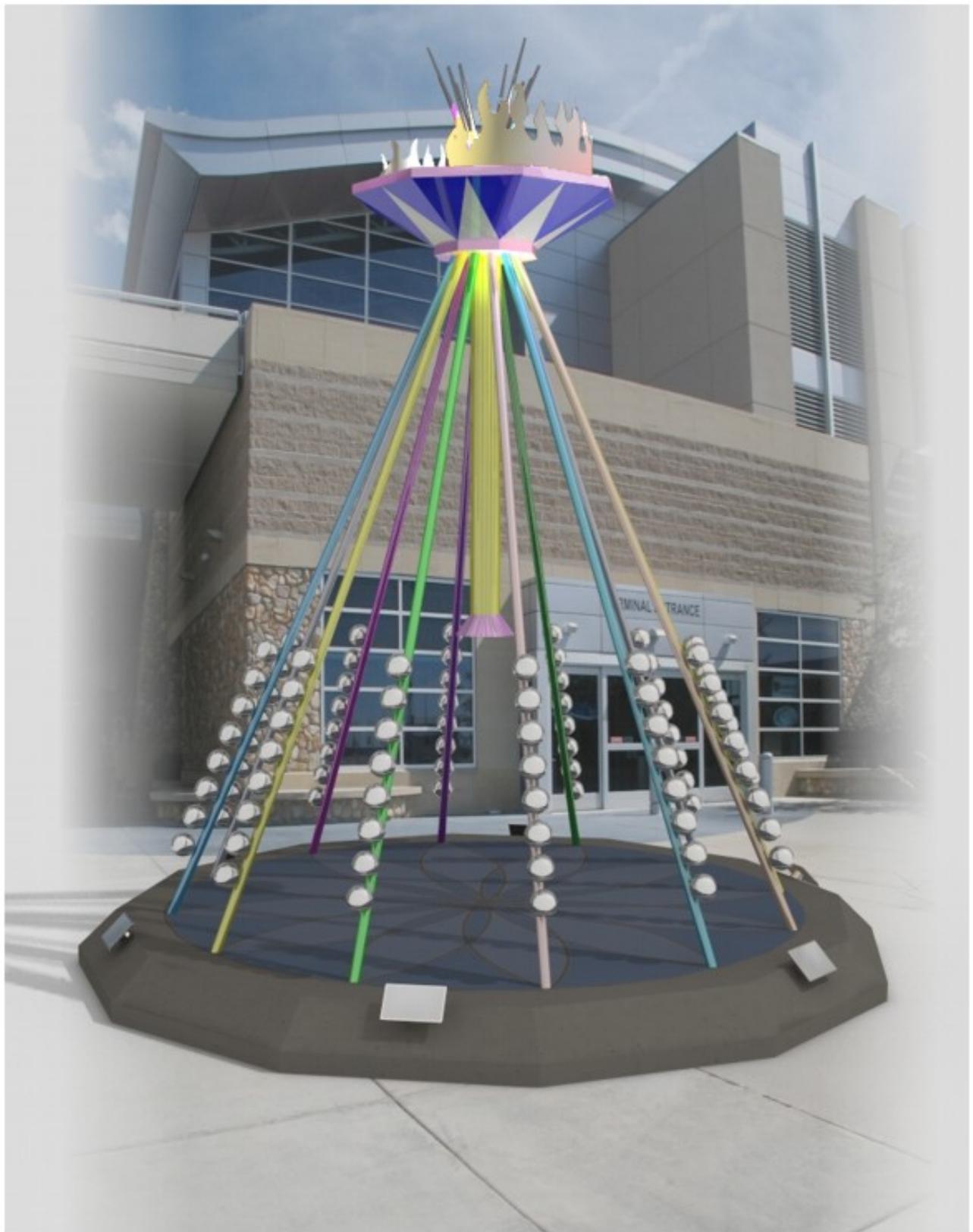
Fabrication 1” aluminum tube automotive painted substructure frame with mounting brackets and hardware, Dibond substrates cut and attached	2,972.00
Delivery and installation	1,590.00
Accompanying text signage	308.00
Brushes, DTL16 wax & degreaser, sandpaper latex gloves, respirator filters etc.	75.00
Clear coating panels	400.00
Prepping and Hand-painting dibond panels	6,070.00
Kelly Moore 1245 exterior low sheen acrylic enamel	210.00
Omni AU MC161 professional automotive high solids urethane clear topcoat	41.00
Omni AU MC167 fast topcoat hardener	34.00
Design time	1,300.00
Budget total	13,000.00



Artwork Design



Artwork Proposed Location



Irene Deeley's Special Olympics World Winter Games Cauldron

Bus Shelter Murals

A Partnership between Boise City, VALleyRide, and the Unions AFL-CIO, ATU, IAPWU, UA, Teamsters, IBEW, and Boise Central Trades & Labor Council

Artists: Fred Choate (<http://www.fredchoate.com/>)
Rick Friesen (www.facebook.com/people/Rick-Friesen/646688977)

Facilitator: Karen Bubb, Public Arts Manager

Partner Representatives: Karen Newman/Unions, Mark Carnopis/ValleyRide

Location:

The two bus shelters to receive these murals will be located on Capitol Boulevard—one at University Street and one in front of the women’s dorms near the Boise River and Capitol Boulevard Bridge. The murals will be on prepared boards installed in the back of the shelter, visible from both sides (front and back). The back of the shelter is covered in clear plexiglass.

Mural Theme:

The mural theme is labor. The artists were asked to be inspired by the work of the New Deal/Workers Progress Administration art from the 1930s. The message the partner sponsors would like to convey is that workers built the Treasure Valley community. The artists were asked to have images of women and men, cultural diverse people, and show different aspects of people working in the community.

The artists’ concept images are rough sketches to give us an idea of the composition and content. These are NOT replicas of the finished pieces. When reviewing the concept sketches the partner sponsors are to review to make sure that the desired theme is being realized. If not, suggestions are welcome. The finished works will be more developed visually and painted in the excellent style that both artists possess (see their websites for images of past work).

Timeline:

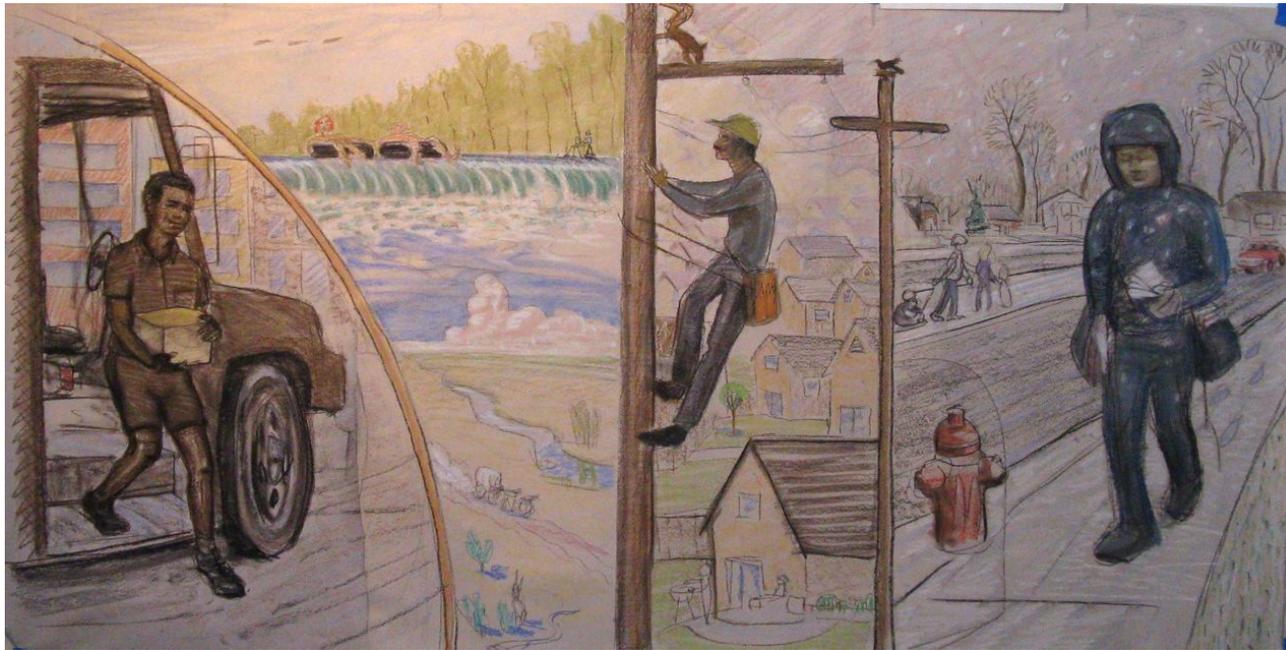
(timeline may need to be expanded at the back end depending on shelter installation date)

October 12	Artist Design Concept Deadline
October 12-20	ValleyRide and Union Review of Concepts
October 21	Visual Arts Advisory Committee Review of Concepts
November 4	Arts & History Commission Review of Concepts
November 30	Mural Completion
December 1	Installation
December 2	Dedication

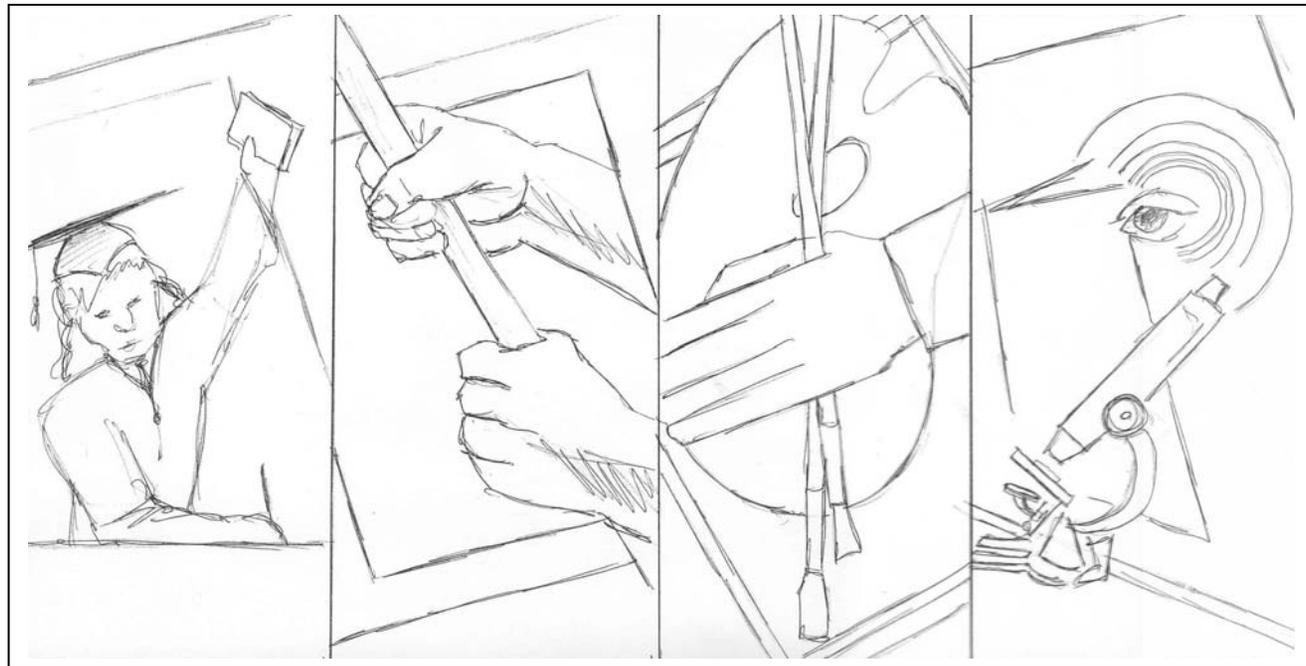
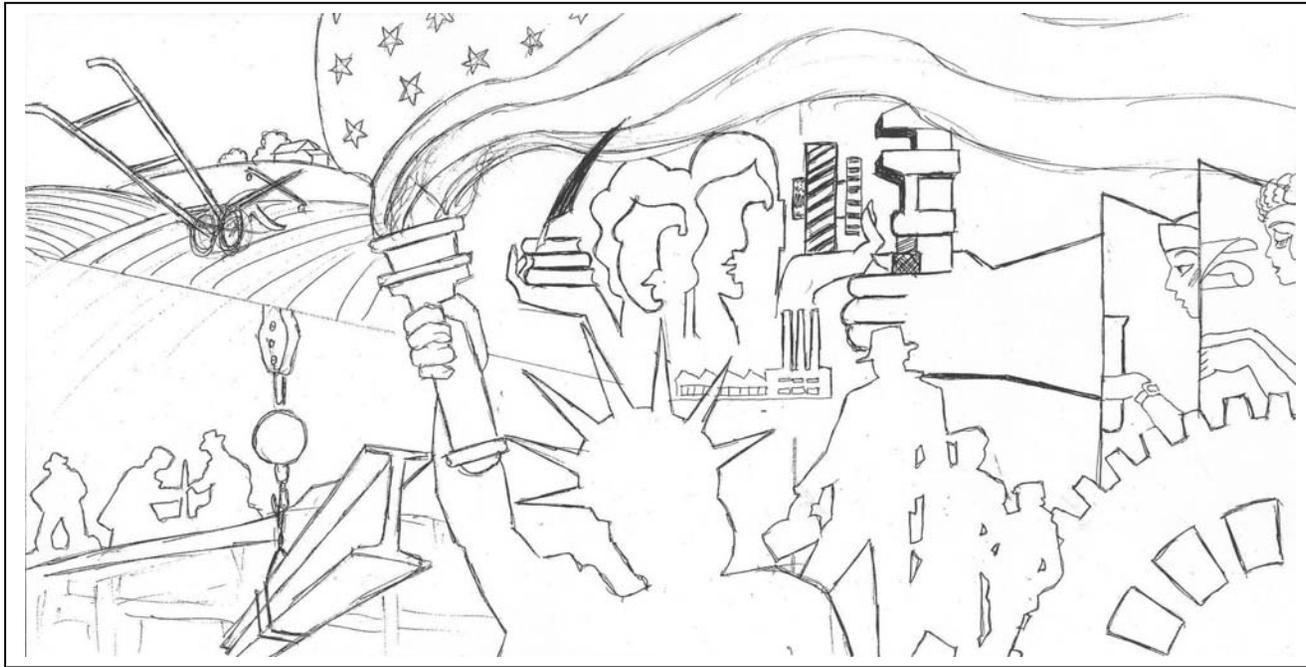
See Attached Images

Bus Shelter Mural Concept Designs

Rick Friesen Design (one mural on each side)



Fred Choate Design (one mural on each side)



Boise City Department of Arts & History FY2009 Report/FY2010 Public Art Plan

*an annually prepared companion document
to the Public Art Overview document*

CONTENTS

NEW PUBLIC ART PROJECTS REPORT

FY 2009

- New Public Art Projects Completed

FY 2010

- Currently in Process Public Art Projects
- Upcoming Public Art Projects

PUBLIC ART EDUCATION REPORT

FY 2009

- Education Programs & Projects Completed

FY 2010

- Currently in Process Education Projects
- Upcoming Education Projects

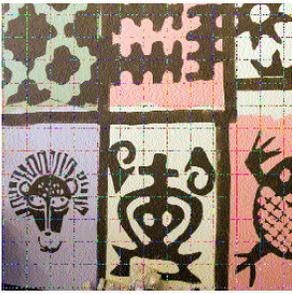
PUBLIC ART MAINTENANCE REPORT

FY 2009

- Public Art Maintenance Completed

FY 2010

- Currently in Process Public Art Maintenance Projects
- Upcoming Public Art Maintenance Projects



Boise City's Public Art Program

Public art projects are typically multi-year projects with significant investment in time in the planning, artist selection, and project fabrication. Many of the projects completed this year have been in process for 2 or more years. Boise City Department of Arts & History completed sixteen percent-for-art projects in FY 09. The artistic mediums and styles of these artworks are diverse including mosaic and painted murals; metal sculptures; a Zoo exhibit with various murals and installations; cast, painted, etched and laminated glass, and cast bronze. Two of the artists were from out of state and the others were all Idaho artists. The Department also facilitated a new Artists in Residence program for 8th Street Marketplace, a changing mural program on the construction walls at 8th and Main Streets, and a new program to add art to downtown traffic control boxes. Each of these programs engaged multiple artists and community groups.

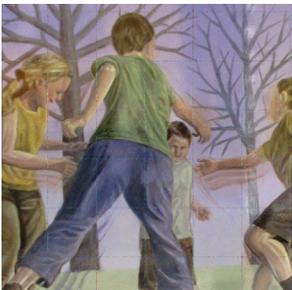


Following is a report detailing the completed, in process, and upcoming public art projects under the management of the Department of Arts & History.



FY 2009 Public Art Projects Completed

PARKS



- ♦ Boise State University theater professor Michael Baltzell and students completed the painting of the building facades, installation of props, and associated murals and structures for the African Plains exhibit at Zoo Boise, \$39,250;
- ♦ Elizabeth Wolf created several paintings of historic tools on the sidewalk of Phillippi Park, \$3,000;
- ♦ Reham Jacobsen wove together a mosaic mural on the park restroom at the Warm Springs Golf Course featuring Idaho native wildflowers, \$22,680;
- ♦ Amber Conger built a trio of mixed metal abstract sculptures for Jullion Park using recycled rail and lenses from copy machines, \$20,000;
- ♦ Marcus Pierce painted murals on three free-standing panels in Sycamore Park featuring children at play and mathematical structures, \$10,010;
- ♦ Mark Baltes installed his dandelion sculpture representing wind for the entrance of the Foothills Learning Center, \$18,834;
- ♦ Ward Hooper completed four new sports Icons for Optimist Park, \$16,500.
- ♦ Parks Department Design staff facilitated the donation of a family of aluminum deer by Idaho artist Bernie Jestrabek-Hart paid for by Velma Morrison in honor of the anniversary of Ann Morrison Park.





LIBRARY

- ♦ Colorado glass artist Judy Collins created four glass installations for a new branch library (at Ustick and Cole) \$58,000;

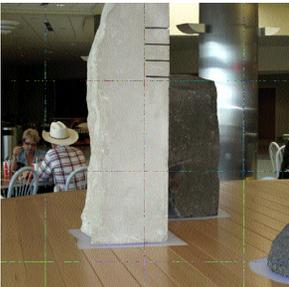
AIRPORT

- ♦ Amy Westover re-designed dysfunctional fireplace & water feature artwork at the Boise Airport and made it into a seating element, \$45,605;
- ♦ South Dakota artist - Benjamin Victor fabricated and installed a World War II Bomber Pilot "War II Aviator" as memorial at Boise Airport, \$90,000;



PUBLIC WORKS

- ♦ Local artist Amy Westover installed painted windows and recycled tire floor at the Boise WaterShed Education Center, \$80,000
- ♦ Patrick Zentz completed the three outdoor wind activated sculptures at Boise WaterShed, \$80,000.
- ♦ Ward Hooper's design for Geothermal Medallions were added to over thirty downtown buildings that use geothermal heat, \$20,000;
- ♦ Dwaine Carver revised the 2003 Arts Plan for Public Works, helping to identify a blueprint for upcoming projects, \$4,800;



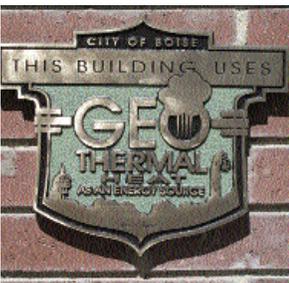
POLICE/FIRE

- ♦ Noel Weber/Classic Design Studios fabricated artwork for exterior plaza of City Hall West (police and fire departments) focusing on the history of police and fire departments, \$133,000;



OTHER PARTNERSHIPS

- ♦ The Department initiated a partnership with 8th Street Marketplace owners for the Artist in Residence Program. Seven artists have participated in the three-month residencies, where they receive free space in 8th Street and are featured in First Thursday events. Staff time donated to program, no cost to the City.
- ♦ The Department Partnered with Downtown Boise Association to put temporary public art on traffic call boxes. We led the artist selection process. Five artists were selected for five boxes. Staff time donated to program; paid for with a Mayor's Neighborhood Reinvestment Grant of \$20,000 to the DBA.
- ♦ Main and 8th Street Murals: Joshua Olson worked with several community groups and artists to complete multiple murals on the 8th and Main construction walls around the Boise Tower site. CCDC supported the projects, \$5,000.

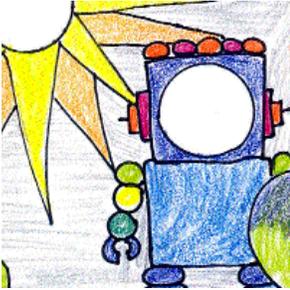


FY 2010 Public Art Projects Currently In Process



PARKS & RECREATION

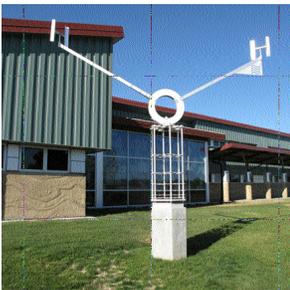
- ♦ Six artists were selected for the Boise park system for FY10; they are Michael Baltzell, Marcus Pierce, Reham Jacobsen, Jessie Proksa, Noel Weber and Amber Conger. We will be working with them on the upcoming projects.
- ♦ PENDING: Mark Statz Fountain Art Donation for Julia Davis Park. Idaho Power would like to donate a Mark Statz sculpture to Boise City to be sited in the lagoon in Julia Davis Park on the South side. The artwork will be sited in relationship to the Cancer Survivor plaza. It will aerate the water in the pond and provide a strong visual image. There is no cost to the City. The Julia Davis Committee will raise necessary funds for installation and Parks will maintain.
- ♦ PENDING: Lincoln Sculpture Donation Request: Community members wish to donate a statue of Lincoln to Boise City, to be located next to the Idaho State Historical Museum in Julia Davis Park.



- ♦ Marcus Pierce Design for Mural for Morley Nelson Community Center \$13,000 As artist on contract Marcus Pierce was asked to do a design for a mural at Morley Nelson Community Center, a joint project with the Boise School District.

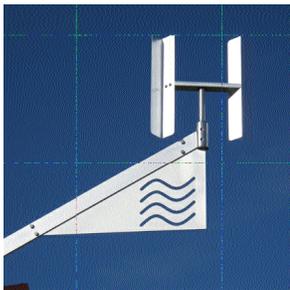


- ♦ Reham Jacobsen has designed a mosaic play structure proposal for Peppermint Park, \$20,000.
- ♦ Southeast Neighborhood Association (SENA) and BSU public art project: Ben Love Play Equipment for Helen B. Lowder Park. SENA received a \$20,000 grant from the Mayor's neighborhood reinvestment grant program to do a public art project in cooperation with BSU's art department. Boise City will add \$10,000 to the project to provide a rubber floor for the project, making it more usable. The project is to be located at Helen Lowder Park. The final work will be owned and maintained by the City of Boise.



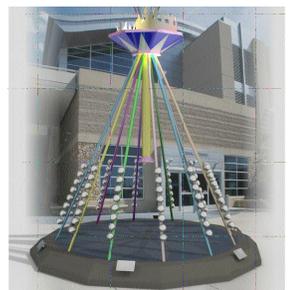
FIRE/POLICE:

- ♦ Fire/Police: City Hall West - Classic Design Studios is now working on the cast glass light sconces for the wall and flag poles and enamel panels for the interior of the cement walls. \$16,000
- ♦ Mark Manwaring has been commissioned to do two artworks representing Police and Fire for the lobby of City Hall West and additional pieces for adjacent conference rooms. \$10,950.



BOISE AIRPORT

- ♦ Special Olympics Cauldron: Irene Deeley's Cauldron, used to showcase the flame during the Special Olympics World Winter Games, will be installed at Boise Airport as a memento of the games. Signage about the Olympics will ring the piece.



PARTNERSHIPS

- ♦ 8th Street Artist-in-Residence: Seven artists are currently in residence at 8th Street Marketplace, Renewal, and the Alaska Building at 1020 Main Street. Studios are open to the public on First Thursdays.
- ♦ Art in Transit: Rick Friesen and Fred Choate have been selected to do the designs for the two bus shelters on Capitol Boulevard, a project with Valley Regional Transit and the Bus Driver's Union. The \$5,000 funding for the art is coming from A & H.

FY 2010 Projected New Public Art Projects

We will purchase new works for the Boise Visual Chronicle Collection with the \$10,000 budgeted for this program. Based on conversations with department leaders and projected capital projects, it is anticipated that there will be no significant new public art projects in FY 10 at Boise Airport, for the Boise Fire Department, Library, or Boise Police Department. Any percent-for-art funds generated for these departments in the coming year will be pooled and held until a significant project opportunity is identified in partnership with department leaders. The new projects in FY10 will be with Parks & Recreation and Public Works. While all of the projects have yet to be identified, a general approach has been determined. For Parks & Recreation will continue to develop projects generally under \$30,000 for neighborhood parks in geographic areas which are currently underserved or have new capital investments. See below to see some of those already identified to be developed with rebudgeted funds. For Public Works at Boise WaterShed we will commission an artist to create a series of path markers through the wastewater treatment plant where students tour. Artists will be asked to beautify neighborhood lift stations. We will also explore producing ecologically focused exhibitions, artist lecture series, and temporary public artworks to reach the public outside of Boise WaterShed. Other projects may be added later.

Encumbered & Rolled Over on a Task Order/Contract for FY10

PARKS

Morley Nelson Community Center Mural:	\$13,000
Peppermint Park	\$20,000

CITY HALL WEST

Classic Design glass elements	\$16,000
Mark Manwaring paintings	\$10,950

Public Art Project Funds Rebudgeted But Not Yet Contracted for FY 10

FIRE Fire percent for art (pool for future project)	\$1,500
--	---------

PARKS

Signage on completed projects:	\$7,592
Helen Lowder Park (Ben Love/artist)	\$10,000
Julia Davis Art (Pavilion Art, Landmark Design/artist)	\$40,000
Marianne Williams Park (artist TBD)	\$52,500
Hobble Creek Park (Amber Conger/artist)	\$20,000
Tree Identification Project (Noel Weber/artist)	\$24,500
Idaho Ice World (Mike Baltzell/artist)	\$14,000

TOTAL REBUDGETED \$170,092

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**DRAFT, BOISE CITY, IDAHO
PUBLIC ART POLICY & MANAGEMENT GUIDELINES
OCTOBER 2009**



Arts & History

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I. Public Art Program Purpose

II. Visual Arts Advisory Committee

III. Planning and Identification of Percent for Art Projects

IV. Dedication and Disbursement of Funds

V. Conflict of Interest

VI. Application of Percent for Art Funds: Inclusions

VII. Application of Percent for Art Funds: Exclusions

VIII. Selection Panel Appointments

IX. Selection Process:

Department, Public Art Staff, VAAC Panel Procedures and Responsibilities

X. Selection Criteria

XI. Approval Process

XII. Placement of Works of Art

XIII. Re-Siting of Works of Art

XIV. Maintenance and Management of Completed Public Art

XV. De-accessioning City Owned Artwork

XVI. Donation and Loan of Art Process

XVII. Copyright Law and Policy

XVIII. Visual Artist's Rights Act of 1990

XIX. Guideline Definitions

XX. Boise City Council Motions

XXI. Ordinance passed by Boise City Council Attached

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Boise City, Idaho
Public Art Policy & Management Guidelines
Revised October 21, 2009

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The City of Boise is committed to building a collection of high quality public art for the enrichment of the lives of citizens and visitors. In March of 2001, the Boise City Council adopted an ordinance which dedicates up to 1.4% of the total eligible costs of all eligible capital improvement projects to the administration, selection, siting, acquisition, dedication, maintenance, deaccessioning, and community education of public art. Boise also receives donations of art, loans of art, and manages public art projects funded by other private and public entities, which may be gifted to the City of Boise or remain in private or other public ownership. The Boise City Department of Arts & History (A & H) is charged with developing guidelines and administering the public art program in service to and in partnership with other City Departments. The purpose of these guidelines is to provide a process for selecting, commissioning, accepting, placing, and maintaining the art purchased or received through Boise's public art program. The guidelines will be updated as necessary by A & H as the Program evolves. The objectives of this policy and management guidelines are:

- To provide uniform procedures for the selection, review, and acceptance of art for the City of Boise
- To maintain high artistic standards in art displayed by the City of Boise
- To vest in a single City agency the lead responsibility for insuring the management and maintenance of the City's public artwork.
- To facilitate planning for the placement of works of art on City property/land; and,
- To facilitate appropriate recognition of artists and donors of works of art to the City of Boise.

I. PUBLIC ART PROGRAM PURPOSE

The purpose of Boise City's public Art program is to integrate a wide range of public art into the fabric of the community and reflect a diversity of particular communities, artistic disciplines, points of view, and public interacting. To that end, artists can be valuable members of planning or design teams and primary resources in the revitalization of neighborhoods throughout the City. Throughout history the arts have been instrumental in creating unique public places that have yielded physical, social and economic benefits for a community.

The Goals of Boise's Public Art Program are to:

- Contribute to Boise's identity as a cultural destination
- Make art of enduring excellence an essential element in the development and redevelopment of Boise and its neighborhoods
- Use art to recognize the cultural diversity that is and has been part of Boise's history
- Commission and purchase artwork from local, regional and national artists who can weave diverse artistic disciplines, cultural perspectives and life experiences into the fabric of our community
- Engage residents and visitors through education and outreach programs about our public art collection.
- Broaden the role of the artist in the community and create opportunities for artists to pursue their careers in Boise
- Provide for the proper maintenance and cataloging of the Public Art Collection

OBJECTIVES OF THE PUBLIC ART PROGRAM

In order to meet its goals, the Public Art Program defines objectives in five areas:

1. Program Development

- To facilitate partnerships and collaborative opportunities for artists to work with community organizations, public departments and agencies, private businesses and institutions
- To nurture the integration of art, architecture, and landscape architecture in Boise
- To encourage art that is responsive to its site
- To address public art as early as possible in each project
- To provide for public participation in art selection the celebration of completed works
- To build a collection that represents broadly diverse styles and aesthetic attitudes

2. **Public Art Funding**

- To efficiently manage a robust and meaningful Percent-for-Art Program for Boise City
- To sustain a program for CCDC sponsorship of public art in Boise’s redevelopment areas
- To advocated for and facilitate opportunities for private sector sponsorship of visual art and artists such as commissioning of art, artist residencies, and opportunities to exhibit
- To identify and pursue matching private, business and civic sources of revenue for public art projects

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3. **Public Art Maintenance**

- To document, preserve and conserve all public art in the City’s collection
- To adequately insure all City owned artwork
- To ensure proper written and visual documentation and cataloguing of the Public Art Collection

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4. **Working With Artists**

- To create opportunities for a broad spectrum of artists through new programs and diverse public art projects
- To provide opportunities for artists, landscape architects, architects and engineers to participate collaboratively in the public art program
- To commission and work with local, regional, and national artists
- To acknowledge the complexity of artists’ processes and to recognize the many ways artists produce work, from the highly collaborative to the solitary
- To provide just compensation to artists for their work
- To sponsor educational workshops, lecture, and events for local artists

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5. **Community Outreach and Public Education**

- To manage educational programs for the public to promote understanding and acceptance of public art including tours, podcasts, videos, and curriculum materials for K-12
- To develop, maintain, and promote an effective website with informative content
- To encourage dialogue about public art and the art selection process
- To establish opportunities for the participation of Boise youth in public art projects
- To actively promote Boise City’s Public Art Program as commissioning of art, artist residencies, and opportunities to exhibit

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<#>To establish opportunities for the participation of Boise youth in public art projects¶

<#>To actively promote Boise City’s Public Art Program to a broad public through multiple venues and media¶

II. **VISUAL ARTS ADVISORY COMMITTEE**

The Visual Arts Advisory Committee (VAAC) is the standing committee charged by the A & H Commission to make recommendations regarding the Public Art Program. The VAAC develops policies and goals for the selection, placement and maintenance of works of art acquired through the Percent for Art Program and other public/private arts program. A & H Commission and relevant City Department leaders (department heads or commissions) reviews and approves all VAAC recommendations. Committee membership includes a minimum of two A & H board members with visual art expertise. Up to eight arts professionals who may be artists, architects, landscape architects, curators, arts professors, arts writers will also be appointed to VAAC and up to two community members who may be diverse professionals such as a developer, city planner, or a small business owner. The A & H Commission chair approves final appointments. Members are appointed to serve 3-year terms and may be re-appointed. Terms are established on the calendar year, starting in January and ending in December.

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Responsibilities include:

1. Develop and revise policy and guidelines for the Public Art Program.
2. Receive and technically review public art project briefings by staff.
3. Recommend selection panel members.
4. Technically review direction of projects, semi-finalists, final artist selections, and final proposals before the projects go forward for approval to A & H Commission, other Departments, City Council and Mayor.
5. Review and make recommendations regarding suitability of artwork donations to the public collection.
6. Develop, with the assistance of staff, educational and promotional programs for the Public Art Collection and educational lectures/programs for local artists.
7. Advise staff regarding the overall vision of Boise’s Public Art Program.

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III **PLANNING AND IDENTIFICATION OF PERCENT FOR ART PROJECTS**

- A. Item 2-23-02 of the attached Percent for Art Ordinance defines eligible capital improvement projects for Boise City.
- B. In partnership with A & H staff, each participating department will define program directives, which will be revised as needed, that will direct the overall emphasis of the art program for the different departments.

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C. Through the Biennial City budgeting process, eligible capital projects will be identified and the 1.4% will automatically be calculated in the budget software. ~~Public Arts Manager will discuss with each department head and appropriate boards or commissions the public art program goals for upcoming improvement projects. The participating department and Public Arts Manager may decide that funds from a specific improvement project are insufficient or that the site is inappropriate for public art. Funds may be pooled for a project at another site or project at a later date.~~

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During the budget process, City Council has the option of making an eligible project ineligible. For example, at the budget workshops July 30 and 31, 2001, Boise City Council voted to make all housing and housing rehabilitation capital projects ineligible.

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It is the responsibility of the City departments to contact the ~~Public Arts Manager should art projects develop outside the scope of the planning meetings or Percent-for-Art funding sources.~~

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D. Once the Biennial ~~budget has been approved by City Council and Mayor, Public Art staff meets with a department representative to plan for the implementation of the projects. Staff will bring back to the VAAC a report of each new project and will ask them to consider the following issues:~~

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1. percent for art funds allocated
2. opportunities identified through the biennial planning process
3. design and construction schedules
4. selection panel members
5. selection process options

E. The architect or engineer invited to submit a proposal for an improvement project shall be advised by the participating department about the Percent-for-Art ordinance and guidelines and will be introduced to the Public Art staff person working on the respective project.

IV DEDICATION AND DISBURSEMENT OF FUNDS

Allocation and disbursement of funds:

A. By policy, City funding for the arts is allocated as a component of the Two-Year Budget either during budget development or during the interim budget process. Allocations for capital improvement projects include funding for associated public arts projects, consistent with eligibility criteria and with the funding formula.

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B. Allocations for public arts components of capital projects will be separately budgeted within the capital project and must be approved by City Council. Project funds (i.e., the “1 % for public art”) ~~from enterprise funds (Boise Airport and Public Works) will be budgeted and reserved within the respective department budgets and contracts will be issued through these departments. Project funds from the general fund will be provided to A & H as part of the budget process. Reports will be prepared by the A & H public art staff, in conjunction with the departments, to identify the budget and status of each public arts project.~~

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C. The program administration portion (i.e., the 0.4 % for administration, maintenance, education, etc) associated with each capital public arts will be transferred into the ~~A & H public arts program budget at the beginning of the fiscal year, if general fund, and when invoiced, if enterprise funded (Boise Airport and Public Works). The total transferred will not exceed the approved operating budget for the public arts program for the fiscal year in which the project is approved. The staff may propose carry forward of remaining year-end arts program portion funds to meet identified subsequent years maintenance needs. This proposal to carry funds forward shall be incorporated into the “rebudget” process for the City as a whole at fiscal year end.~~

~~Deleted: However, the Arts Commission and staff may propose allocation of program portion funds to support additional project management staff necessary to sustain project development and continuity.~~

D. Any interim adjustments to the public arts budget will be considered and approved within the City’s interim budget process. Interim adjustments approved for the public arts program will be budgeted and accounted in the same manner as those approved in the initial two-year budget.

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E. ~~A & H is responsible for contracting with artists and paying them from Boise City’s accounts.~~

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F. ~~A & H follows standard accounting procedures for disbursements for the Public Art Program.~~

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V

CONFLICT OF INTEREST

- A. No artist sitting on the A & H Commission or the VAAC may submit for public art projects for which the A & H has approval authority or administrative responsibility during his/her tenure.
- B. No A & H staff member or member of his/her household may submit for public art projects for which A & H Commission has approval authority or administrative responsibility.
- C. No member of the project architect’s firm or landscape architect’s firm may apply for a percent-for-art project being designed by either of those firms.
- D. No artist sitting on a selection panel may submit for the project for which the panel was formed.
- E. A & H Commissioners and VAAC members must declare a conflict of interest if a project comes before the commission or committee which he/she is involved. A & H Commissioners and VAAC members must also declare a conflict of interest if a person with whom he/she shares a household or whom he/she professionally represents has a matter before the Commission or Committee.
- F. Any artist representative or person sharing a household with an artist sitting on a Selection Panel must declare conflict of interest in the event that an artist that he/she represents or shares a household with is being considered as a semifinalist for the project. The Selection Panel member must withdraw from discussion of that artist and shall not vote.

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VI

APPLICATION OF PERCENT FOR ART FUNDS: INCLUSIONS

1% for art funds may be spent for:

- A. Artist’s fee for serving on a design team
- B. A work of art, including:
 - 1. artist’s design fee
 - 2. city required permits
 - 3. labor and materials
 - 4. operating costs
 - 5. project related travel
 - 6. transportation of the work to the site
 - 7. Installation
- C. Frames, mats, mounting, anchorages, containments, pedestals, or other materials necessary for the installation and/or security of the work
- D. Photographs and other documentation by the artist or his/her representative
- E. Insurance
- F. Fees for consultants to a selection panel or the VAAC
- G. 5-10% contingency may be set aside at the beginning of a project, returned to respective department’s pooled art funds if not used

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H. Identification plaques and labels if designed as integral to the artwork

The .4% for art funds may be spent for:

- A. Maintenance of public art, which can be pooled with maintenance funds generated from other art projects and carried over from year to year for perpetual maintenance of the entire public art collection
- B. Administration of the selection process including prospectus development, mailing, promotion of the project, etc.
- C. Community education
- D. Dedications and publicity
- E. Identifications plaques and labels

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F. ~~Photographs, film, audio recording or~~ other documentation

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G. Special projects approved by A & H Commission such as artist lecture series or local artists' skill development workshops or temporary art projects

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VII APPLICATION OF PERCENT FOR ART FUNDS: EXCLUSIONS

Percent for Art funds may not be spent for:

- A. Reproductions of original artworks
- B. Decorative or functional elements designed by the project architects, landscape architects, or their consultants, without artist collaboration
- C. Art objects which are mass produced of standard design, such as playground equipment or fountains
- D. Directional elements such as signs, maps, color coding, unless designed and/or executed by an artist
- E. Architect's fees unless the architect was acting in a consultant capacity for the artist
- F. Note that at the budget workshops July 30 and 31, 2001, Boise City Council voted to make all housing and housing rehabilitation capital projects ineligible for a percent for art allocation.

VIII SELECTION PANEL APPOINTMENTS

A. Panel Structure:

Selection Panels will be comprised of at least the following:

- 1. Voting Members:
 - a. Participating Department Representative, if applicable
 - b. Boise City Council Representative or their designee
 - c. A & H Commission Representative
 - d. Community Representative, preferably from project "impact area"
 - e. Artist not involved with the respective capital project
 - d. Other Representatives if Department or VAAC deems necessary
- 2. Non-Voting Members:
 - a. A & H staff facilitator
 - b. Project Architect, Landscape Architect, Interior Designer, Engineer
 - c. For complex projects, a Selection Panel may appoint a sub-committee to make recommendations to the full Panel. At least 2 of the sub-committee members must be artists.
 - d. Boise City staff members acting in a technical advisory capacity

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B. Method of Appointment:

The participating Department Head will select the representative from the department (staff, board or commission) whose capital project triggered the percent-for-art funds and recommend an appropriate City Council member. The Visual Arts Advisory Committee and staff will recommend the appointment of the selection panel members representing the A & H Commission and an artist. The community representative can be recommended by the department or selected from a reference list, continually updated by public art staff. Additional Selection Panel members may be added as the department or VAAC deems appropriate, not to exceed ten members.

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C. Length of Term:

Each Selection Panel shall serve through the completion of one public art project.

IX SELECTION PROCESS: DEPARTMENT, PUBLIC ART STAFF, VAAC, PANEL PROCEDURES, AND RESPONSIBILITIES:

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- A. The Participating Department and Public Art Staff shall determine if the percent-for-art opportunity will be to:
 - a. commission site-specific work,
 - b. purchase works of art for the City's portable works collection,
 - c. or commission works of specific duration which would be documented for future reference after the life of the piece.
 They will also determine a method of selection of an artist:

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- a. Design Team: Selection Panels may hold an open competition for the design team.
- b. Open Competition: Any artist applies, subject to limitations established by the Participating Department, Public Art Staff, VAAC, or Selection Panel.
- c. Invitational: One or more artists are invited by the Selection Panel to submit proposals or be interviewed by the Panel.
- d. Direct Purchase: A completed work of art is selected.

B. Selection Panel Orientation:

At the first meeting, the Public Art Staff will provide an orientation for each Selection Panel including relevant visuals, review of program guidelines, an orientation to the specific project, and a review of any goals already established by the participating department and the VAAC.

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C. The Selection Panel shall:

- 1. Develop goals, locations and suitable art forms for the project, taking into account goals already established by the participating department and the VAAC where applicable.
- 2. Reserve the option of making no selection. If no proposal or artist is accepted, the Selection Panel has the right to reopen the competition or to propose other methods of selection.
- 3. Approve all selections by consensus or a majority vote.
- 4. Present the project direction, semi-finalist and final artist recommendation to the VAAC, City Department, A & H Commission, and Boise City Council for approval.
- 5. Hold all Selection Panel members in accordance with the Idaho Open Meetings law.

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X SELECTION CRITERIA:

A. Criteria to be used when considering acquisition of artwork by either purchase, commission, or donation shall include, but not be limited to the following:

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- 1. Inherent artistic quality.
- 2. Context: Works of art must be compatible in scale, material, form, and content with their surroundings. Consideration should be given to the architectural, historical, geographical and socio-cultural context of the site.
- 3. Media: All forms of visual art conceived in any medium, material, or combination thereof including disciplines and media which are of specific duration and which are documented for public accessibility after the life of the piece has ended.
- 4. Permanence: Due consideration shall be given to the structural and surface soundness, and to inherent resistance to theft, vandalism, weathering, and excessive maintenance or repair costs.
- 5. Public Safety: Each work shall be evaluated to ensure that it doesn't present a hazard to public safety.
- 6. Diversity: Boise City is committed to acquiring artworks that are reflective of diverse cultural communities and perspectives. To that end, the City shall seek artwork from artists of diverse racial, sexual, and cultural identities and differing abilities. The program shall also strive for diversity in style, scale, media and numbers of artists represented. There shall be encouragement of exploratory types of work as well as established art forms.
- 7. Feasibility: Proposed projects shall be evaluated relative to their feasibility and convincing evidence of the artist's ability to successfully complete the work as proposed. Factors to be considered include, but are not limited to: project budget, timeline, artist's experience, soundness of materials, city approval requirements, etc.
- 8. Duplication: To assure that the artwork will not be duplicated, the artist will be asked to warrant that the work is unique and an edition of one unless stated to the contrary in the contract.

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B. Design Team criteria:

- 1. Ability to think conceptually

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2. Ability to communicate and be flexible
3. Ability to work with architectural drawings
4. Ability to understand project from the various perspectives of design team members
5. Experience in collaborative situations

XI APPROVAL PROCESS:

All Selection Panel recommendations and decisions made by the VAAC which involve spending percent-for-art funds must be approved by the A & H Commission and relevant Department leaders.

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A. The participating Department representative and Public Art staff determines the project parameters including budget, selection process, and site opportunities.

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B. The Selection Panel approves the selection of the finalists for a public art project.

C. The Selection Panel approves the selection of the final artist based on proposal review or interviews.

D. The Selection Panel's recommendation for a final artist is approved by the participating department Board or Commission, VAAC, and A & H Commission, City Council, and Mayor.

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E. The participating department and A & H Commission approves the completed project and accessions the work into the public art collection.

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F. When an artist is hired for a design team, by the participating department Board or Commission, VAAC, A & H Commission, City Council and Mayor approves the selection process, budget, and artist(s).

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G. Decisions about the selection, acquisition, siting, maintenance, disbursement of funds, deaccessioning, administration, community education and registration of Public Art will be professionally conducted by A & H, with input from participating departments, reporting regularly to the City Council and Mayor.

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XII PLACEMENT OF WORKS OF ART:

A. While it is the intent that site specific works will remain in the site for which they were created, Boise City reserves the right to move a piece if circumstances dictate (See XIII below).

B. Works of art which are not site-specific may become part of the portable rotating collection and will move throughout City facilities at the discretion of A & H staff, taking into account request from various departments.

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C. Works of art commissioned to be of specific duration will be documented either by the artist(s) or by A & H staff via photographs, video, and/or written materials.

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XIII RE-SITING OF WORKS OF ART:

A. The A & H staff may consider re-siting an artwork for one or more of the following reasons:

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1. The condition or security of the artwork can no longer be reasonably guaranteed at its current site.
2. The artwork has become a danger to public safety in its current site.
3. The context of the site has changed so that the artwork has become significantly incompatible to the site or the work is compromised due to the change in the relationship to the site.

B. Once staff has determined that an artwork meets one or more of the above criteria for re-siting, the following process is initiated:

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1. A & H public art staff will make a documented, diligent, good faith attempt to notify/meet with the artist pursuant to the Visual Artists Rights Act of 1990 (see section XVIII for more information) to discuss the proposed re-siting and receive input from the artist regarding options.

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2. If the artist agrees to the proposed re-siting, the recommendation will be referred to the VAAC and A & H Commission for approval.
3. If the artist does not agree to the proposed re-siting, he/she will have the right to prevent the use of his/her name as the author of the artwork.
4. A recommendation for action is sent to the A & H Commission for approval.
5. If the Commission approves, the recommendation is carried forward to the affected City Department Head and Boise City Council for approval.

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XIV MAINTENANCE AND MANAGEMENT OF COMPLETED PUBLIC ART:

- A. It is the responsibility of A & H staff to maintain all works of art in the City's public art collection:
 1. A & H will maintain a computer database inventory of artworks owned by the City.
 2. A portion of the up to .4% will be set aside for maintenance. Where allowable, these funds will be pooled to be used for the Public Art Collection as a whole.
 3. The original artist, a professional conservator, person(s) trained by a conservator, or a professional with the technical expertise necessary for a particular artwork will be consulted or hired to provide maintenance and conservation work for all works of art in the City's public art collection.
- B. Participating Departments must notify A & H immediately if an artwork is either damaged or stolen, or if the participating Department plans to move to another location or in any way disrupt the artwork.

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XV DEACCESSIONING CITY-OWNED ARTWORK:

All requests for deaccessioning of Works of Art shall be referred to the VAAC. VAAC will make a recommendation to A & H Commission for consideration. The deaccessioning of any Works of Art, which are City assets, must comply with Boise City code that covers disposal of surplus property. Purchasing Division must be consulted and involved in any deaccessioning process, as directed in Boise City code.

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XVI DONATION AND LOAN OF ART PROCESS:

Citizens or organizations who wish to donate works of art to Boise City Art Collection for any City-owned site are to contact the Public Arts Manager, who will facilitate the consideration of the requested donation. Art is accepted based on a review by the VAAC, A & H Commission, and relevant City Department partners. City Council or Mayoral approval may be necessary depending on the size/scope of the donation (over \$50,000). See Exhibit A, Artwork Donation/Loan Review Application. The review process takes two to four months. It is recommended that the donor discuss the proposal with the A & H public art staff, as they may be helpful and save time. Review criteria are as follows.

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- A. Artwork donation or loan will be reviewed according to the criteria identified in section X as well as the condition of the existing work.
- B. The site will be considered regarding the appropriateness of the proposed site for the artwork with respect to its immediate and general social (audience) and physical environment (neighborhood). Scale, form, content, color, and design of the artwork in relation to the site must be considered. Ecological impact, accessibility to the public, and signage will be considered.
- C. Site requirements for installation (electricity, lighting, water, or other services), method of installation, storage requirements, if any, and safety standards will be considered.
- D. Future maintenance requirements and potential associated costs will be identified.
- E. All costs and source of funds associated with the donation of the work must be identified including fabrication, installation, estimated annual maintenance, projected value of artwork for insurance purposes (artist's commission contract amount or professional written appraisal of existing artwork).
- F. Any potential liability issues including susceptibility of the artwork to normal wear and vandalism, potential risk to the public, public access, or special insurance requirements will be considered.

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G. Allowance of sufficient time for normal review process by A & H Commission, relevant departments, and any other boards, or neighborhood associations is necessary. Timely and appropriate response to A & H staff requests for additional materials or information is appreciated.

H. Special conditions of the gift or loan imposed by the donor will be considered but not guaranteed.

I. Exceptions to this policy may be accepted by the City Council or Mayor without the benefit of this review, according to the City of Boise Purchasing Policy; however, the A & H staff shall be notified of acceptance of such donation or loan (in order to accession and insure the work) and may be consulted to recommend appropriate siting, an annual maintenance program, etc.

J. Once the artwork donation approval process has been successfully completed, the City of Boise and the Donor shall enter into an agreement for placement of artwork that legally conveys title to the City of Boise and includes the appropriate warranty of originality and craftsmanship. The agreement shall also enumerate any conditions of the gift that the City has agreed to accept and outlines responsibilities of each party with respect to the donation including installation and future maintenance. In general, gifts shall be accepted without restrictions. The agreement may require the donor to provide engineer sealed drawings and shall require liability insurance during installation. The agreement shall also require further review of major changes to the artwork. Once installed, the artwork shall be accessioned into the City of Boise art collection and covered under the City's fine arts insurance policy for the stated value.

XVII. COPYRIGHT LAW AND POLICY:

Artist warrants and represents that the artwork transferred by contractual agreement has never heretofore been published or copied and that Artist is the sole owner of all rights therein. The Artist shall retain the copyright and all other rights in and to the artwork, provided that A & H and funding agency, if different, is hereby granted an irrevocable license to photographically reproduce the image of the artwork and all preliminary studies, models and maquettes thereof that have been delivered to and accepted, and to authorize third Parties to photographically reproduce any and all of the same, as are desired by A & H and funding agency for educational and public information purposes only. On each such photographic reproduction the Artist shall be acknowledged to be the creator of the original subject thereof, provided that reproductions of preliminary studies, models and maquettes shall not be identified as or represented to be the finished artwork.

Artist and funding agency may negotiate additional fees for license agreements, which allow use of the artwork's image for other purposes, such as using the image on merchandise for sale.

XVIII. VISUAL ARTIST'S RIGHTS ACT (VARA) OF 1990:

VARA grants authors of works of original art (paintings, sculptures, drawings, prints, and still photographs) to the following moral rights:

- Right to claim ownership
- Right to prevent the use of one's name on any work the author did not create
- Right to prevent use of one's name on any work that has been distorted, mutilated, or modified in a way that may harm the author's honor or reputation
- Right to prevent distortion, mutilation, or modification that would harm the author's honor or reputation.

Generally Boise City honors these rights in the contractual process. In the past, Boise City has asked artists to waive these rights in the contractual process such as at Boise Airport or Boise's Wastewater Treatment Plant, where we anticipate there may be a need to change or move artwork due to safety or security reasons beyond our control. If the artist's rights are not explicitly waived, Boise City must contact the artist of any work made after 1990 prior to moving or changing the artwork and receive permission to do so. For those artists who have waived their VARA rights, staff recommends they still be consulted if a work must be changed or altered in order to maintain the integrity and value of the commissioned work.

XIX. GUIDELINE DEFINITIONS:

Architect/Engineer: The person or firm designing the improvement project to which the Percent funding applies.

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Artist: A person generally recognized by his/her peers, critics and other arts professionals as committed to producing works of art on a regular basis.

Boise City Department of Arts & History (A & H): The Boise City Department, led by department director who reports to the Mayor, responsible for managing the public art collection.

Boise City Arts & History Commission (or A & H Commission): The twelve member Commission appointed by Boise City Mayor to guide the direction matters pertaining to the arts for the City of Boise.

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Deaccessioning: The procedure for the removal of an artwork from the public collection.

Design Team: The collaborative team consisting of the architect, landscape architect, engineer and artist. Through the incorporation of the artist's perspective into materials selection, spatial considerations, overall design approach, and the inclusion of artwork, facilities can become more aesthetically fulfilling and humanly oriented places.

Improvement Project: A capital improvement project paid for wholly or in part by Boise City involving the construction, rehabilitation, remodeling, or improvement of any building, structure, park, public utility, street, sidewalk, or parking facility within the limits of Boise City.

Participating Department: A Boise City Department that is subject to the percent-for-art ordinance by virtue of its sponsorship undertaking of a capital improvement project.

Public Art: Original works of art which are accessible to the public and/or public employees and which may possess functional as well as aesthetic qualities (see Work of Art for further clarification).

Public Art Collection: All works of art owned by Boise City that are site-specific, part of the Boise Visual Chronicle or portable collection, or documentation of works of specific duration.

Public Art Manager: The staff person hired by A & H to oversee all functions of the Public Art Program and to provide vision for the program. This person is responsible to the A & H department head and works with other City department heads in the development of public art goals for percent-for-art projects and with private individuals, developers, or businesses to include public art in private projects or as part of public/private partnerships.

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Public Art Staff: The staff person(s) hired by A & H to oversee development and execution of percent-for-art projects, maintenance, and education.

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Public Art Program Overview/Plan: This document was published in 2001 and updated in 2009 as a history and overview of Boise's Public Art Program.

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Annual Public Art Plan: This is a document created by Public Art Staff on an annual basis in cooperation with participating City Departments for final approval by Boise City Council. It is the report of what has been completed the previous year and the "blue-print" of the public art projects to be implemented in the coming year.

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Selection Panel: The panel appointed by A & H responsible for the artist selection process, reviewing proposed works of art, and recommending to the VAAC and to A & H specific expenditures for percent-for-art funds for each project.

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Visual Arts Advisory Committee (or VAAC): The standing committee charged by the A & H to oversee the Public Art Program. The VAAC develops policies and goals for the selection, placement and maintenance of works of art acquired through the Percent for Art Program and other public/private arts program. Membership includes a minimum of two A & H board members with visual art expertise. Up to eight arts professionals who may be artists, architects, landscape architects, curators, arts professors, arts writers will also be appointed to VAAC and up to two community members who may be diverse professionals such as a developer, city planner, or a small business owner. The A & H chair approves final appointments. Members are appointed to serve 3-year terms and may be re-appointed.

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Works of Art: All forms of visual art conceived in any medium, material, or combination thereof, including but not limited to: paintings, murals, original prints, drawings, stained glass, calligraphy, mosaics, photography, ceramics, wood, metal, fiber, plastics, moving image art, reliefs, mobiles, fountains, kinetic or electronic artworks, furnishings (such as seating), lighting, artist-designed landscape elements, and works affecting the infrastructure (such as pavers, utility hole covers, tree grates), disciplines and media which are of a specific duration such as temporary visual projects that can be documented after the life of the piece has ended.

| ~~XX~~ **BOISE CITY COUNCIL MOTIONS**

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Boise City Council moved and approved that Housing Rehabilitation and Local Home Trust projects would be exempt from the Percent for Arts Ordinance.

| ~~XXI~~ **ORDINANCE PASSED BY BOISE CITY ATTACHED**

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**BY THE COUNCIL: BAKER, FORNEY, MAPP, MASON, TERTELING-PAYNE,
AND WETHERELL**

AN ORDINANCE ADOPTING A POLICY OF THE CITY OF BOISE CITY, ADA COUNTY, IDAHO, PROVIDING THAT 1 PERCENT OF ELIGIBLE CAPITAL EXPENDITURES BE APPROPRIATED FOR ACQUISITION OF PUBLIC ART; PROVIDING DEFINITIONS REGARDING ELIGIBLE CAPITAL IMPROVEMENT PROJECTS; PROVIDING GENERAL REQUIREMENTS FOR PUBLIC ART; PROVIDING THAT UP TO .4 PERCENT OF ELIGIBLE CAPITAL IMPROVEMENT EXPENDITURES FOR CONSERVATION AND MAINTENANCE OF PUBLIC ART AND FOR PROJECT MANAGEMENT AND ASSOCIATED COSTS; AND PROVIDING AN EFFECTIVE DATE.

WHEREAS, the 1997 City’s Comprehensive Plan sets the community goal of creating physical environments, through urban design and city planning, to allow citizens and visitors to experience art in their daily lives; and

WHEREAS, through the 1997 City’s Comprehensive Plan, the City Council has established the policy of incorporating public art in government projects, including buildings, parks, recreation facilities, in-transit and transportation facilities, and in public works facilities; of encouraging private developers to include public art in their projects; and of assisting neighborhood associations and the Neighborhood Enhancement Program to use public art to provide a sense of place or shared identity; and

WHEREAS, Boise City has demonstrated the value of including fine arts professionals as integral members of capital project design teams, from the conceptual beginnings of projects, in order to produce efficient and attractive public art; and

WHEREAS, Boise City has established a Department of Arts & History with staff that has demonstrated the capacity and expertise to manage a robust public art program for the community; and

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WHEREAS, public art can enhance community interest in municipal facilities and has proven to be an important tool for revitalizing Boise’s downtown; and

WHEREAS, Boise is blessed with corporate and individual citizens with a commitment to public art and the willingness to create viable partnerships to develop public art in the community.

NOW, THEREFORE, BE IT ORDAINED, by the Mayor and City Council of the City of Boise, Idaho:

Section 1. That Title 2, Boise City Code, be and the same is hereby amended by the addition thereto of a new Chapter 23 to read as follows:

2-23-01. Statement of Purpose: “Percent for Public Art” Program:

In order to beautify public areas, enhance the quality of life for Boise citizens, attract tourism, promote City services and the purposes of participating departments through the use of public art, provide a mechanism to meaningfully involve citizens in the design of their environment, educate the public about city departments and public art, and encourage businesses to locate within the City, thus expanding Boise’s economic base, it is the policy of the City of Boise to dedicate one percent (1%) of the total cost of all eligible capital improvement projects to fund art in public places in the City. Associated project management, maintenance and education costs will be funded through the regular City budget process, not to exceed four tenths of a percent (.4%) of the total cost of all eligible capital improvement projects.

2-23-02. Definitions: Eligible Capital Improvement Projects:

- a) Eligible capital improvement projects include all city projects or portions of projects, including construction, renovation or remodeling expenses that are not specifically excluded.

Costs excluded as ineligible for the program are:

- 1. Engineering, architect and other design and planning costs for capital projects, permits paid to another entity, building demolition costs, relocation costs of tenants, environmental testing or “indirect” cost charges, such as interest during construction, advertising, and legal fees,
- 2. Project costs for which art is not eligible by statute, law or regulation,
- 3. Major repair, renovation, and maintenance projects that would not be capitalized under the City’s fixed asset policy definition,
- 4. Any projects or project cost components specifically excluded by Boise City Council. City Council voted to specifically exclude Housing Rehabilitation and Local Home Trust projects from the Percent-for-Art requirements.

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- b) Eligible capital projects include capital improvement projects that are developed by other entities and leased back to Boise City.
- c) Capital projects that are developed and implemented cooperatively with other public or private entities are eligible projects. The City will encourage public art funding partnerships between Boise and other public and private entities with which the City cooperatively develops capital projects. Boise shall provide funding for public art equivalent to one percent (1%) of the City’s funding of the eligible project budget. The entity partners will be encouraged to provide one percent (1%) public arts funding for the portion of the eligible capital costs for which they are responsible. If the entity partner(s) chooses not to fund the public art associated with their portion of the project funding, the City Council may choose to contribute the funding to achieve one percent (1%) of the total eligible project costs.

All completed artworks commissioned or purchased through this program will be owned, insured, and maintained by the City of Boise.

- d) The “Percent for Public Art” program does not preclude funding or the acquisition or commission of other public art for municipal property through other sources or mechanisms, including contributions, donations or grants.

2-23-03. Project Management, Planning, Maintenance and Education:

a) Project Management:

The Boise City Department of Arts & History shall designate a person or persons to be responsible, in consultation with the respective City Departments, for the artist selection process, accessioning, de-accessioning, maintenance and conservation for all works of art in the public art program under the direction of the Department Director, Arts & History Commission, the Mayor, and the Boise City Council. The staff person may be a full-time City employee or a temporary contract employee.

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Associated project management costs include but are not limited to the selection process, printing, postage, artist proposal fees, meetings, office supplies, overhead, transportation, and personnel.

b) Planning:

An annual report/plan shall be prepared by the Boise City Department of Arts & History in cooperation with Boise City Department Heads and submitted to the City Council on all upcoming and in progress art projects, as well as the condition and maintenance requirements on all completed works of art in the public art program. The plan will be coordinated with the budget planning process. Capital project eligibility will be evaluated and resolved in the planning process.

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When creating the annual report/plan, the Boise City Department of Arts & History and other City Departments may decide to pool “Percent for Public Art” funds from projects within a single department or funding source to do a larger project and/or a project at an alternate site to be determined.

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This annual report/plan shall be reviewed and adopted in coordination with the budget process on an annual basis by City Council. The report/plan shall be amended and re-approved through the year as necessary. Approvals of funding for the report will be enacted by the City Council as a component of the approved budget.

The “Percent for Public Art” program shall be consistent with the City’s strategic plan, comprehensive plan, goals and purposes, zoning and subdivision ordinances, and land uses contemplated therein.

c) Maintenance:

All works commissioned and purchased as part of the “Percent for Public Art” program shall be maintained in perpetuity, unless de-accessioned from the collection. This includes regular care such as, but not limited to, cleaning, re-surfacing, and replacement of parts as well as care in response to vandalism. The City will insure all works. Boise City Arts Department of Arts & History is responsible for the maintenance of the public art collection. Other City Departments may assist in the maintenance for public art located in facilities under their direction such as Boise Airport and Parks and Recreation.

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d) Education:

Activities and collateral that support public awareness and understanding of Boise City’s public art collection include, but are not limited to, walking tours, printed materials, lectures, website development, and website maintenance.

2-23-04. General Requirements for Art:

- a) All works of public art will be located in a public place with public visibility and impact.
- b) A professional artist will be selected through a public selection process to consult, conceptualize, and/or design and fabricate an art component for the identified capital project.
- c) The Boise City Department of Arts & History shall adopt standards and guidelines for the development and selection of artists and projects. City Departments and relevant boards will be involved in the selection process. Boards and Department Heads will approve selection panel recommendations of proposed artist or artwork before presentation to City Council.
- d) Works purchased through the “Percent for Public Art” program may be existing artwork or newly commissioned artwork.
- e) Works of art may be an integral part of a structure, attached to a structure or detached from a structure within or outside of it.
- f) If deemed appropriate by the Boise City Department of Arts & History and the relevant City Department, “Percent for Public Art” funds for a capital improvement project may be used to create professional facilities for the exhibition of public art and the associated costs of changing exhibitions, facilities maintenance, professional curatorial, technical, and preparator staff.

Deleted: Arts Commission

Deleted: Arts Commission

If this option were utilized, the selection of a professional artist through a public selection process (2-23-04-b), would not be required. Instead an appropriate selection or bidding process for the facility’s design/fabrication, the method or choice of professional arts management of the changing exhibitions, and artist selection process would be recommended by the Boise City Department of Arts & History, in consultation with the City Department. The City Council must approve this option through review of the annual report/plan.

Deleted: Arts Commission

2-23-05. Source of Funds: “Percent for Public Art” program.

- a) **Public art component budget:** During budget development or during interim budget processes related to individual capital projects, the public art budget for each Boise City capital improvement project shall be identified and transmitted to the City Council. Funds for the public art component will be appropriated from the fund within which the capital improvement project is budgeted.
 - 1. The public art component budget for each capital improvement project shall be calculated by multiplying one percent (1%) times the project’s eligible costs. The budget for the public art component shall be calculated for the budgeted eligible capital improvement project costs at the time of project approval by the City Council. The City Council may modify the public art component budget if during planning or implementation of the project, the eligible capital project costs significantly vary from the budgeted costs at time of approval.

2. The public art component budget for each project shall be considered during the review and approval process for capital projects. The public art component calculated in 2-23-05-a will be included in the approved City capital improvement project budget, unless the City Council chooses to modify the amount. Approval of the capital improvement project budget or of the capital improvement program by the City Council shall, by policy, include and entail approval of the public art component associated with the capital improvement project or capital improvement program, unless specifically modified by the City Council. As capital projects may require more than one year to implement, all unexpended project funds will be eligible to be re-budgeted each year, until project completion.

- b) **Associated project management, maintenance and other costs for public art projects:** For each eligible capital improvement project, an additional amount to fund projected project management, maintenance and other associated implementation and operating costs (“associated costs”) of the public art component, as defined in section 2-23-03, shall be identified during the City’s budget development or interim budget processes. The total project management and other costs for each project shall not exceed four tenths of a percent (.4%) of the total cost of the eligible capital improvement project.

The Boise City Department of Arts & History staff shall prepare a budget request for submission for consideration by the City Council within the two year budget process to appropriately address the maintenance needs of the entire City public art collection. On-going maintenance costs for public art, beyond that provided by the “associated costs” for new projects, shall be considered for funding within the two year budget as a base municipal cost. The “associated costs” approved for public art projects during a budget year shall not exceed the public arts project’s budget for that budget period which is approved by City Council within the City’s Two Year Operating and Capital Budget. The City Council may amend the associated project management, maintenance and other costs for public arts projects through the City’s interim budget process.

Deleted: Arts Commission

1. The “associated costs” shall be used for project management to plan and implement the project, for annually required maintenance of City-owned art, and for general administration costs related to arts projects, including but not limited to, costs related to the selection of art, siting, maintenance, de-accessioning, and community education as specified in 2-23-03.
2. The “associated costs” for all proposed public art component project budgets will be identified and reviewed within the City’s budget development process and will compete for funding with other budget requests and priorities.

Section 2. This ordinance shall take effect and be in full force on its passage, approval and publication.

ADOPTED by Boise City Council and duly enacted as an ordinance of Boise City at a regular session of the City Council, this _____ day of _____, 2001.

APPROVED by the Mayor, this _____ day of _____, 2001.

H. BRENT COLES, MAYOR

Attest:

Annette Mooney, CITY CLERK

FY 2009 Education Projects Completed

Joshua Olson, as the Education and Conservation Specialist, has been especially busy this past year. With a growing, visible collection the community frequently calls upon him to provide tours, facilitate community arts education activities, and officiate as a juror for events. He has overseen the creation of promotional materials in print and for the web. He has also helped organize exhibitions of Boise City employee artwork, public art dedications, and celebrations of community events using the arts. Following is a list of accomplishments and projects planned for FY10.

EXTERNAL PROMOTION

- New Website: www.BoiseArtsAndHistory.org

Information Technology and Department of Arts and History teamed up to implement a new website designed by local design firm Foerstel. We have built a strong platform to engage with citizens and educators, organizations and visitors looking for public art, cultural programs, and historic information.

- Public Art Collection Brochure: New 32 page full color brochure designed to highlight each City Department public art locations was printed and distributed. 18,000 copies were made.
- Public Art Tours & Presentations: The Public Art Program continues to serve residents and visitors in guided downtown public art tours and presentations about public art. Tours are custom tailored to provide informative tours and support materials for schools, visitors and organizations. 1,330 individuals served in FY '09. Types of organizations served included K-12 schools, BSU, Leadership Boise, Rotary groups, foreign exchange students, and interest groups.
- Videos and Podcasts: Boise Watershed Public Art Tour/Participants can download and informative tour of the Boise Watershed Public Art Collection. The video/podcast tours are complete with tour guide, background information and artist's interviews.
- Boise City Hall West Time-lapse Video: Artist Noel Weber of Classic Design made a video showcasing the processes involved in creating a portrait for the Boise Police and Fire sculptural wall.
- Ustick Library Branch: Time-lapse Video providing a 12 hour view of how light interacts with the new stained glass wall and chandelier features at the Ustick Library branch.
- Photographic Documentation: Nearly 300 professional photographs of public art pieces and public art events have been placed in the archive to use as education tools and for promotional purposes. Photographs focus on public interaction, installations, dedications and aesthetics of each piece.
- The BVC Collection: The City's collection of two-dimensional prints, paintings, and photos has a new brochure complete with brochure racks. 6,000 were printed and distributed. New signs for all artworks were designed, fabricated and installed with the collections 2009 reinstallation. Most pieces were relocated within City Municipal

buildings (City Hall, Airport) to provide a fresh look to the surroundings of those facilities.

- Way finding Cultural Kiosks: In a partnership with Downtown Business Association and Capital City Development Corporation, the Department of Arts and History redesigned three downtown cultural kiosks to blend in with the theme of downtown Boise's public relations design. By mimicking the look and feel of DBA's graphic design, visitors and residents identify with unified and cohesive icons. The public art locations map and downtown retail booklet are both available at the kiosks and help target specific audiences while they visit the downtown core.
- Watershed Activity Book: In partnership with Boise WaterShed staff, we produced an activity book focusing on the mission of the Public Works and the facility, their public art collection and good environmental stewardship.
- Boise Library Branch Bookmarks and Outreach: We produced a series of bookmarks highlighting the new public art pieces at Hillside and Collister library branches and participated in opening dedications.
- Public Works: Boise Watershed: A & H staff facilitated an artist's reception and ribbon cutting for public art project completion. Over 200 people attended.
- Boise Airport WWII Aviator: A & H staff organized a dedication and Memorial Day celebration for the new sculpture. 150 people attended.

INTERNAL ARTS EDUCATION INITIATIVE

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COMMUNITY ARTS EDUCATION PROJECTS

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A & H staff facilitated the development of a series of 380 foot long murals around the downtown construction site. This is a project with no budget that was supplemented by donations and charitable organization youth groups. Project made possible with Ada County and CCDC approval and easements. CCDC provides \$2,500 for material purchasing.

Murals Completed in FY 09:

- City of Boise Youth/ Public Schools and Community Arts Project
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- Janey Seda Saturday Market 15th Anniversary Murals

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FY 2010 Education Projects (in Process & Projected)

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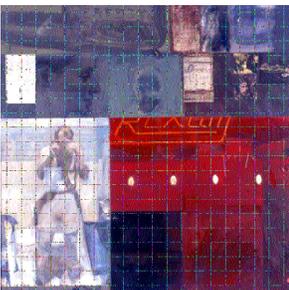
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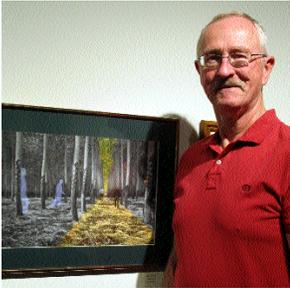
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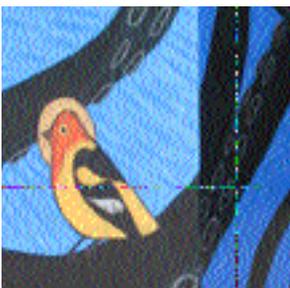
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FY 2010 Education Projects (in Process & Projected)

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-end-

FY 2009 Maintenance Projects Completed

As the public art collection grows to over eighty pieces, the maintenance and conservation needs grow as well. This past year marked significant efforts to mitigate vandalism, repair wear and tear due to weather and use, and keep the collection looking good. Following is a list of maintenance projects completed in FY 09 followed by projects anticipated for FY 10.

Downtown Public Art Maintenance Projects

- Basque History Mural, 2000: Mural needed clear coating scraped off as a result of aging and flaking. Yellows, reds and browns colors underneath had faded. All colors were touched up and entire mural was resealed.
- Homage to the pedestrian, 2001: Artwork is 8 years old. It is motions triggered, and with high pedestrian traffic, wind (tree branches swaying) and extreme weather variations, the artworks take some abuse. The artist inspected the condition and in his assessment he found electrical, rotors and musical parts need repairing. Repairs completed.
- Great Blues, 1990: Ongoing maintenance, Water feature located on the Centre on the Grove Plaza. This artwork has been maintained in partnership with City of Boise Government Buildings. This partnership is the result of not finding a cost effective way to hire out a subcontractors. Wind and weather keep a constant collection of debris floating down the drain into the filtration system. Birds, citizens and restaurant patio “runoff” decreases water quality. Constant debris removal and cleaning efforts in effect by staff. Special thanks to Scott Canning and staff for intensive maintenance. This has dramatically kept costs to a minimum and kept the work looking great.
- Sydney’s Niche, 1992: Surface cleaned and touched up with color. Resealed with graffiti coat. Repair complete.
- “1867” (the Miner), 1984: Tree seeds, leaves and branches removed. Fake “gold” ways glued to the miners pan, object removed. Initiated conversations with artist for a 2010 assessment and repair of some broken wire along the bottom of the piece.

Boise Airport Public Art

- Transport, 2009: Boise Airport hired artist Amy Westover to revise the fireplace feature originally installed in the Boise Airport in 2005 so that it would no longer be a maintenance problem. She removed the water and fire features and redesigned it to act as a seating element. Installation complete.
- WWII Aviator: Visit to Joseph Oregon’s Valley Bronze to witness the foundry and patina process prior to installation. Very educational!

Parks and Recreation Public Art

- Cassia Park/ Reading Circle: Had grout cracks repaired and sealed. Sprinklers hit artwork causing water staining, discoloration and cracking in grout. No action taken on sprinklers.

- Cassia Park/ Archway: This artwork's southerly aspect was faded. Paint was left chipped and cracked. A boom was used to remove the figures and symbols along the top of the arch. After artwork was primed and prepped, the surrounding community was invited to take part in repainting the icons. Pieces were reinstalled. Sprinklers hit artwork. No action taken on sprinklers.
- Catalpa Park/ History in Motion: Bird nests and garbage within small crevasses of artwork are constantly removed. The piece is wiped down after winter and spring. Weekly inspection (staff member lives behind park). Sprinklers hit artwork. No action taken on sprinklers.
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- Point of Origin: Rust and iron deposits from sprinklers hit artwork. No action taken on sprinklers.

The BVC Collection

- The BVC Collection: New signs for all artworks were designed, fabricated and installed with the collections 2009 reinstallation. All pieces were relocated within City Municipal buildings to provide a fresh look to the surroundings of those facilities. Prior signs damaged walls and were not cost effective due to poor design.
- The BVC Collection: Four artworks are missing from the Centre on the Grove. A police report was filed and the Centre is covering the missing works with their insurance policy. Addressing the future maintenance needs and partnership with the Grove with the BVC Task force and temporary employee Amy Pence-Brown.

COMMUNITY ARTS EDUCATION/ MAINTENANCE PROJECTS

- Main Street & 8th Murals: This project is managed by the Department of Arts and History as a educational community mural site as well as a mechanism to keep graffiti to a minimum.
- Cassia Park Arch: Helps provide community with ownership of artwork and park by allowing them to be part of the repainting and maintenance.

OTHER PARTNERSHIPS

- The Department Partnered with Downtown Boise Association to put temporary public art on traffic call boxes. We led the artist selection process. Staff time donated to program, no cost to the City. This project beautifies and helps eliminate graffiti.

FY 2010 Maintenance Projects/Goals

- In addition to the usual annual care and maintenance of the collection, which is substantial, we will undertake new projects to help ensure proper care for the collection. These include the following:

- River Sculpture, 1989: Surface damage needs to be addressed but before any treatments are implemented the sub straight needed to be inspected. This is due to age, size, southeasterly exposure and integrated water feature. Condition Assessment in progress rolled over to 2010: Surface and functions. Structural inspection being performed by CH2MHill. Waiting on County to approve a lane and sidewalk closure.
- Keepsies, 1985: This artwork receives, by far the most attention by visitors. The surface patina and figure stabilization have been compromised by 24 years of interactions with the public. The three bronze figures will be stabilized, cleaned and resurfaced. It has needed to have the patina refinished for some time. The bronze has needed a more structurally permanent stabilizing improvement since 2006. And to complete the restoration we will have the stone cleaned. Repair in progress and will be reinstalled by the end of November 2009.

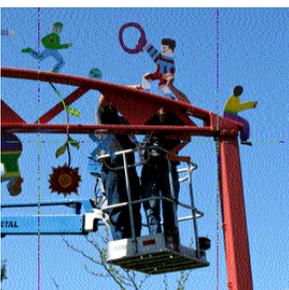
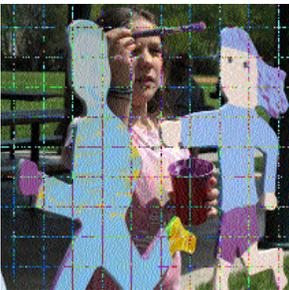
Grants/Alternative Revenue:

- Staff will pursue national grants to assist in the refurbishment of public artworks. We have never charged fees or asked for donations for tours before. We will explore this as an option, with all proceeds going towards public art maintenance.
- Adopt a Sculpture Program:
Examples of model programs will be reviewed and explored for implementation in Boise.
 - Staff Training:
Opportunities for staff training such as classes, conferences, shadowing professionals working in the field will be explored.

-end-

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COMMUNITY ARTS EDUCATION/ MAINTENANCE PROJECTS

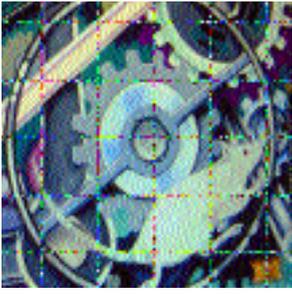


- ♦ **Main Street & 8th Murals:** This project is managed by the Department of Arts and History as a educational community mural site as well as a mechanism to keep graffiti to a minimum.
- ♦ **Cassia Park Arch:** Helps provide community with ownership of artwork and park by allowing the to be part of the repainting and maintenance.

OTHER PARTNERSHIPS



- ♦ The Department Partnered with Downtown Boise Association to put temporary public art on traffic call boxes. We led the artist selection process. Staff time donated to program, no cost to the City. This project beautifies and help eliminate graffiti.



FY 2010 Maintenance Projects/Goals

In addition to the usual annual care and maintenance of the collection, which is substantial, we will undertake new projects to help ensure proper care for the collection. These include the following:

- ♦ **River Sculpture, 1989:** Surface damage needs to be addressed but before any treatments are implemented the substraight needed to be inspected. This is due to age, size, southeasterly exposure and intergrated water feature. Condition Assesment in progress rolled over to 2010: Surface and functions. Structural inspection being performed by CH2MHill. Waiting on County to approve a lane and sidewalk closure.
- ♦ **Keepsies, 1985:** This artwork recieves, by far the most attention by visitors. The surface patina and figure stabilization have been compramised by 24 years of interactions with the public. The three bronze figures will be stablized, cleaned and resurfaced. It has needed to have the patina refinished for some time. The bronze has needed a more structurally permanent stabilation improvement since 2006. And to complete the restoration we will have the stone cleaned. Repair in progress and will be reinstalled by the end of Novemeber 2009.



Grants/Alternative Revenue:

Staff will pursue national grants to assist in the refurbishment of public artworks. We have never charged fees or asked for donations for tours before. We will explore this as an option, with all proceeds going towards public art maintenance.



Adopt a Sculpture Program:

Examples of model programs will be reviewed and explored for implementation in Boise.

Staff Training:

Opporutnities for staff training such as classes, conferences, shadowing professionals working in the field will be explored.



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History Division

October 2009

City Historian

- Had a successful October Fettuccine Forum.
- Answered many research requests.
- Attended staff meetings.
- Scheduled a BSU Spring 2010 class to occur in City Hall.
- Catalogued and archived Mayor's Gifts.
- Put up Radio Navigation Chart at the airport.
- Planning and preparation for a historical calendar to be distributed within City Hall.
- Contacted a woman with lithographs of Boise from approximately the 1970s. Possible donation.
- Contacted a man with old Boise photographs. Possible donation.
- Website training—so the history portion can be developed more.
- Planning for the history portion of the website.
- History Committee Meeting:
 - Discussed Fettuccine Forum—update on the progress.
 - Sundays at the Depot—going great.
 - Lincoln statue—update. Should be placed by Black History Museum.
 - Depot Day 2010—began planning process.
 - James Castle Cottage Informational Meeting—postponed to January.
 - Jensen Farm—update.
 - History Committee organizational document. Planning and prep for it.
- Met with a photographer who wanted to put his photos of Boise on our website.
 - We can use his photos in exchange for publicity.
 - Contacted Jody Ochoa at the Historical Museum—they would also like to use his photos.
- Prepared for November 5th Fettuccine Forum.
 - Tested equipment.
 - Tested presenter's slide show.
 - Set-up.
 - Printed flyers about the speaker.
 - Prepared for the related BSU workshops after the Forum.

Oral History Program

- Ordered and received new Oral history equipment.
 - Tested equipment for interviews.
- Prepared for second interview with Ralph McAdams. Recorded an additional 2 hours and 52 minutes with McAdams.
- Updated finding aid for the oral histories.
- Worked with the Stories Matter software—a database for oral histories.

- Attended the two day conference *A Race Against Time: Preserving Our Audiovisual Media* which outlined archiving standards and tips.
- ISHS grant was reviewed on October 19th. Grant also has to go through the Board of Trustees meeting before we hear if we were approved. The grant is for \$2500 for the Former Mayors and Council member's oral history project.



SAVE THE DATE

The City of Boise, the Boise Airport and the 2009 Special Olympics World Winter Games invite you to please mark your calendar for a very special event!

Athletes, families and volunteers along with dignitaries, special guests and friends will be on hand for this final celebration of an extraordinary event hosted here in Idaho this past February.

If you share in the excitement about the Special Olympics World Winter Games, and what they brought to the communities around Boise, McCall, Sun Valley and throughout Idaho, you will want to be there!

Monday, November 9, 2009

12:15 pm | Boise Airport

Further details will follow in your official event invitation to be sent in mid-October.

We hope to see you there!